

Numerical Methods for Computational Science and Engineering

Prof. R. Hiptmair, SAM, ETH Zurich

(with contributions from Prof. P. Arbenz and Dr. V. Gradinaru)

Autumn Term 2016

(C) Seminar für Angewandte Mathematik, ETH Zürich

URL: <http://www.sam.math.ethz.ch/~hiptmair/tmp/NumCSE/NumCSE16.pdf>

III. Direct Methods for Linear Least Squares Problem

Overdetermined linear systems:

may not exist, unless $\mathbf{b} \in \mathcal{R}(A)$

$$\mathbf{x} \in \mathbb{R}^n: \quad \mathbf{Ax} = \mathbf{b}, \quad (3.0.1)$$

$$\mathbf{b} \in \mathbb{R}^m, \quad \mathbf{A} \in \mathbb{R}^{m,n}, \quad m \geq n.$$

$\mathcal{R}(A) \cong$ column space

$$\begin{bmatrix} \mathbf{A} \\ \mathbf{x} \end{bmatrix} = \begin{bmatrix} \mathbf{b} \end{bmatrix}$$

Example: Parameter estimation in linear models

Physical quantities $y \in \mathbb{R}, x \in \mathbb{R}^n$, physical law $y = \mathbf{a}^T \mathbf{x} + \beta$ for some $\mathbf{a} \in \mathbb{R}^n, \beta \in \mathbb{R}$

Measurement $(x_i, y_i)_{i=1}^m, m \gg n$ parameter

$$\Rightarrow \mathbf{a}^T \mathbf{x}_i + \beta = y_i, \quad i = 1, \dots, m$$

$$\begin{bmatrix} \mathbf{x}_1^T & 1 \\ \vdots & \vdots \\ \mathbf{x}_m^T & 1 \end{bmatrix} \begin{bmatrix} \mathbf{a} \\ \beta \end{bmatrix} = \begin{bmatrix} y_1 \\ \vdots \\ y_m \end{bmatrix}, \quad (3.0.6)$$

↳ tainted by measurement error

Relative point locations (on a line) from distances

↳ positions $x_i \in \mathbb{R}, i = 1, \dots, n, x_i < x_{i+1}$

$$\text{Measure: } d_{ij} \approx |x_i - x_j|, \quad i \neq j$$

Using all data \Rightarrow o.d. LSE

$$\begin{aligned} x_i - x_j &= d_{ij}, \\ 1 \leq j < i \leq n. \end{aligned} \quad \leftrightarrow \quad \begin{bmatrix} -1 & 1 & 0 & \dots & \dots & 0 \\ -1 & 0 & 1 & 0 & & \\ \vdots & & \ddots & & & \\ -1 & \dots & & & 0 & 1 \\ 0 & -1 & 1 & & 0 & 0 \\ \vdots & & & & \vdots & \vdots \\ 0 & \dots & & & -1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} d_{12} \\ d_{13} \\ \vdots \\ d_{1n} \\ d_{23} \\ \vdots \\ d_{n-1,n} \end{bmatrix} \quad (3.0.11)$$

here

$$N(A) = \text{Span}\{1\}$$

(2)

3.1. Least Squares Solution Concepts

o.d. LSE : $Ax = b$, $A \in \mathbb{R}^{m,n}$, $m \geq n$

Idea: seek x that makes residual $b - Ax$ small.

Definition 3.1.3. Least squares solution

For given $A \in \mathbb{K}^{m,n}$, $b \in \mathbb{K}^m$ the vector $x \in \mathbb{R}^n$ is a least squares solution of the linear system of equations $Ax = b$, if

$$\begin{aligned} x \in \operatorname{argmin}_{y \in \mathbb{K}^n} \|Ay - b\|_2^2 &= \sum_{i=1}^m \left(\sum_{j=1}^n (A)_{ij} y_j - b_i \right)^2 \\ &\Leftrightarrow \|Ax - b\|_2 = \inf_{y \in \mathbb{K}^n} \|Ay - b\|_2. \quad \text{polynomial in } y_i \end{aligned}$$

For parameter estimation

$$y_i = \alpha^\top x_i + \beta \Rightarrow (\alpha, \beta) = \operatorname{argmin}_{p \in \mathbb{R}^n, \gamma \in \mathbb{R}} \sum_{i=1}^m |y_i - p^\top x_i - \gamma|^2 \quad (3.1.7)$$

Geometric considerations:

Ax closest to $\underline{b} \hat{=} \text{orth.}$

projection of \underline{b} on $\mathcal{R}(A)$

▷ Existence of l.s.s. \underline{x} !

$$(Ax)^\top (b - Ax) = 0 \quad \forall x \in \mathbb{R}^n$$

[Orthogonality!]

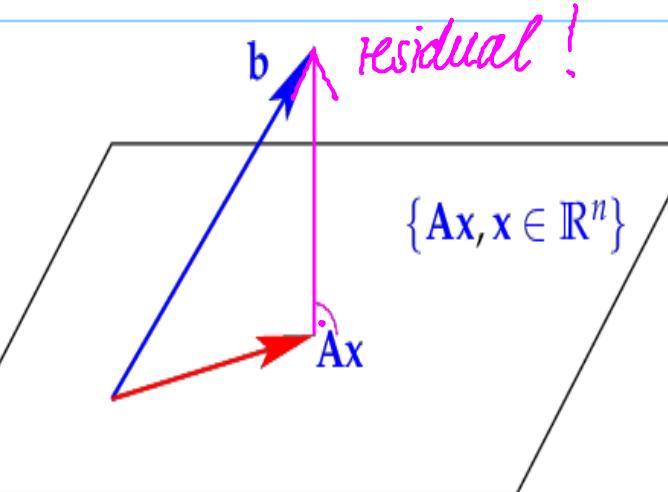


Fig. 96

$$\Rightarrow A^\top (b - Ax) = 0 \quad \forall x \in \text{Lsq}(A, b)$$

Set of least squares solutions

Theorem 3.1.10. Obtaining least squares solutions by solving normal equations

The vector $x \in \mathbb{R}^n$ is a least squares solution (\rightarrow Def. 3.1.3) of the linear system of equations $Ax = b$, $A \in \mathbb{R}^{m,n}$, $b \in \mathbb{R}^m$, if and only if it solves the normal equations (NE)

$$A^\top A x = A^\top b. \quad (3.1.11)$$

$$\begin{bmatrix} A^\top & & & \\ & A & & \\ & & x & \\ & & & A^\top \\ & & & b \end{bmatrix} = \begin{bmatrix} A^\top A & & & \\ & A^\top & & \\ & & x & \\ & & & b \end{bmatrix}$$

$$\Leftrightarrow \begin{bmatrix} A^\top A & & & \\ & A^\top & & \\ & & x & \\ & & & b \end{bmatrix} = \begin{bmatrix} A^\top & & & \\ & A^\top & & \\ & & x & \\ & & & b \end{bmatrix}.$$

NE $\hat{=} \uparrow$ $m \times n$ LSE

▷ $\text{Lsq}(A, b)$ is an affine space parallel to $\mathcal{N}(A^\top A)$

③

Uniqueness ? $\leftrightarrow \mathcal{N}(A^T A)$

Theorem 3.1.18. Kernel and range of $A^T A$

For $A \in \mathbb{R}^{m,n}$, $m \geq n$, holds

$$\Rightarrow \mathcal{N}(A^T A) = \mathcal{N}(A), \quad (3.1.19)$$

$$\mathcal{R}(A^T A) = \mathcal{R}(A^T). \quad (3.1.20)$$

$$[x \in \mathcal{N}(A^T A) \Rightarrow x^T A^T A x = 0 \Leftrightarrow \|Ax\|_2^2 = 0 \Leftrightarrow Ax = 0]$$

$$\text{lsq sol. } x \text{ unique} \Leftrightarrow \mathcal{N}(A) = \{\mathbf{0}\}$$

$$[A \in \mathbb{R}^{m,n}, m \geq n] \Leftrightarrow \text{Rank}(A) = n$$

(full-rank condition, FRC)

Corollary 3.1.22. Uniqueness of least squares solutions

If $m \geq n$ and $\mathcal{N}(A) = \{\mathbf{0}\}$, then the linear system of equations $Ax = b$, $A \in \mathbb{R}^{m,n}$, $b \in \mathbb{R}^m$, has a unique least squares solution (\rightarrow 3.1.3).

$$x = (A^T A)^{-1} A^T b, \quad (3.1.23)$$

that can be obtained by solving the normal equations (3.1.11).

FRC for parameter estimation, $n = 1$

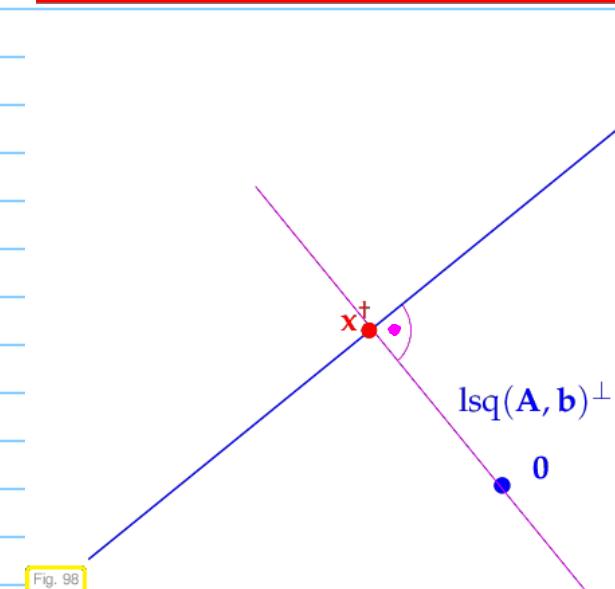
$$\text{rank} \begin{pmatrix} x_1 & 1 \\ x_2 & 1 \\ \vdots & \vdots \\ x_m & 1 \end{pmatrix} = 2 \Leftrightarrow \exists i, j \in \{1, \dots, m\}: x_i \neq x_j,$$

3.1.3. Moore-Penrose \dagger -do inverse

Definition 3.1.32. Generalized solution of a linear system of equations

The generalized solution $x^\dagger \in \mathbb{R}^n$ of a linear system of equations $Ax = b$, $A \in \mathbb{R}^{m,n}$, $b \in \mathbb{R}^m$, is defined as

$$x^\dagger := \operatorname{argmin}_{x \in \mathbb{R}^n} \{\|x\|_2 : x \in \text{lsq}(A, b)\}. \quad (3.1.33)$$



lsq(A, b) // $N(A)^\perp$

$\triangleright x^\dagger \in N(A)^\perp$

$x^\dagger \in R(V)$, when

columns of V form a basis of $N(A)^\perp$: $x^\dagger = Vx$

(4)

▷ Plug $x = Vy$ in NE

$$\Rightarrow \text{LSE for } x^+ : \underbrace{V^T A^T A V y}_{\text{regular matrix}} = V^T A^T b$$

$$\begin{aligned} \triangleright \quad x^+ &= \underbrace{V(V^T A^T A V)^{-1} V^T A^T}_{} b \\ &\stackrel{\cong}{=} \text{M.-P. 42 - do inverse} \\ &\quad [\text{independent of } V \rightarrow \text{exercise!}] \end{aligned}$$

3.2. Normal Equation Methods

Algorithm: Normal equation method to solve full-rank least squares problem $\mathbf{Ax} = \mathbf{b}$

① Compute regular matrix $\mathbf{C} := \mathbf{A}^T \mathbf{A} \in \mathbb{R}^{n,n}$.

② Compute right hand side vector $\mathbf{c} := \mathbf{A}^T \mathbf{b}$.

③ Solve s.p.d. (\rightarrow Def. 1.1.8) linear system of equations: $\mathbf{Cx} = \mathbf{c} \rightarrow \S 2.8.13$

$$[x^T(x^+ - x) = x^T A^T A x = \|Ax\|^2 \geq 0 \quad \forall x \neq 0]$$

C++11 code 3.2.1: Solving a linear least squares probel via normal equations

```

2  ///! Solving the overdetermined linear system of equations
3  ///!  $\mathbf{Ax} = \mathbf{b}$  by solving normal equations (3.1.11)
4  ///! The least squares solution is returned by value
5  VectorXd normeqsolve(const MatrixXd &A, const VectorXd &b) {
6      if (b.size() != A.rows()) throw runtime_error("Dimension mismatch");
7      // Cholesky solver
8      VectorXd x = (A.transpose() * A).llt().solve(A.transpose() * b);
9      return x;
10 }
```

cost $O(n^2m)$ *↑* *cost $O(n \cdot m)$*

GE for s.p.d. LSE : $O(n^3)$

step ①: cost $O(mn^2)$
 step ②: cost $O(nm)$
 step ③: cost $O(n^3)$

$\left. \right\} \Rightarrow \text{cost } O(n^2m + n^3) \text{ for } m, n \rightarrow \infty$

↑
linear in m (for n fixed/small)

5

NE : "numerically problematic"



$$\mathbf{A} = \begin{bmatrix} 1 & 1 \\ \delta & 0 \\ 0 & \delta \end{bmatrix} \Rightarrow \mathbf{A}^T \mathbf{A} = \begin{bmatrix} 1 + \delta^2 & 1 \\ 1 & 1 + \delta^2 \end{bmatrix}$$

Exp. 1.5.35: If $\delta \approx \sqrt{\text{EPS}}$, then $1 + \delta^2 \approx 1$ in M. Hence the computed $\mathbf{A}^T \mathbf{A}$ will fail to be regular, though $\text{rank}(\mathbf{A}) = 2$, $\text{cond}_2(\mathbf{A}) \approx \sqrt{\text{EPS}}$.

NE : Loss of sparsity (A sparse $\Rightarrow A^T A$ need not be sparse)

$$\left[\begin{array}{c|c} \text{red diagonal} & \text{blue vertical} \\ \text{blue vertical} & \text{red diagonal} \end{array} \right] \times \left[\begin{array}{c|c} \text{red diagonal} & \text{blue vertical} \\ \text{blue vertical} & \text{red diagonal} \end{array} \right] = \left[\begin{array}{c|c} \text{red filled} & \text{blue zero} \\ \text{blue zero} & \text{red filled} \end{array} \right]$$

Remedy : if A sparse, $m > n$ both large \Rightarrow use extended normal equation

$$\underbrace{\mathbf{A}^T \mathbf{A} \mathbf{x} = \mathbf{A}^T \mathbf{b}}_{\text{NE}} \Leftrightarrow \mathbf{B} \begin{bmatrix} \mathbf{r} \\ \mathbf{x} \end{bmatrix} := \begin{bmatrix} -\mathbf{I} & \mathbf{A} \\ \mathbf{A}^T & 0 \end{bmatrix} \begin{bmatrix} \mathbf{r} \\ \mathbf{x} \end{bmatrix} = \begin{bmatrix} \mathbf{b} \\ 0 \end{bmatrix}. \quad (3.2.8)$$

Additional unknown $\underline{r} = \mathbf{b} - \mathbf{A} \mathbf{x}$

Even more extended normal equations :

$$\mathbf{A}^T \mathbf{A} \mathbf{x} = \mathbf{A}^T \mathbf{b} \Leftrightarrow \mathbf{B}_{\alpha} \begin{bmatrix} \mathbf{r} \\ \mathbf{x} \end{bmatrix} := \begin{bmatrix} -\alpha \mathbf{I} & \mathbf{A} \\ \mathbf{A}^T & 0 \end{bmatrix} \begin{bmatrix} \mathbf{r} \\ \mathbf{x} \end{bmatrix} = \begin{bmatrix} \mathbf{b} \\ 0 \end{bmatrix}. \quad (3.2.9)$$

3.3. Orthogonal transformation methods

3.3.1 Idea:

should be simple *

transform $\underbrace{\mathbf{A} \mathbf{x} = \mathbf{b}}_{\text{"equivalent" *}} \rightarrow \underbrace{\hat{\mathbf{A}} \hat{\mathbf{x}} = \hat{\mathbf{b}}}_{\text{Lsq}(\mathbf{A}, \mathbf{b}) = \text{Lsq}(\hat{\mathbf{A}}, \hat{\mathbf{b}})}$

"equivalent" *: $\text{Lsq}(\mathbf{A}, \mathbf{b}) = \text{Lsq}(\hat{\mathbf{A}}, \hat{\mathbf{b}})$

* = triangular

$$\left[\begin{array}{c|c} \text{yellow tridiagonal} & \text{blue zero} \\ \text{blue zero} & \text{yellow tridiagonal} \end{array} \right] \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} - \begin{bmatrix} b_1 \\ \vdots \\ b_m \end{bmatrix} \rightarrow \min \xrightarrow{(*)} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$$

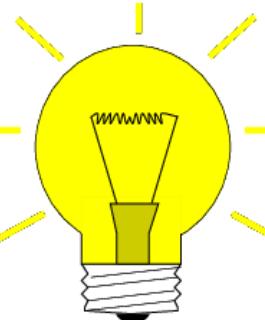
regular, if $\text{rank}(\mathbf{A}) = n$

$$\left[\begin{array}{c|c} \text{yellow tridiagonal} & \text{blue zero} \\ \text{blue zero} & \text{yellow tridiagonal} \end{array} \right]^{-1} \begin{bmatrix} b_1 \\ \vdots \\ b_n \end{bmatrix}$$

$\mathbf{x} \doteq$ least squares solution

6 *

Idea: If we have a (transformation) matrix $T \in \mathbb{R}^{m,m}$ satisfying



$$\|Ty\|_2 = \|y\|_2 \quad \forall y \in \mathbb{R}^m, \quad (3.3.3)$$

then $\underset{y \in \mathbb{R}^n}{\operatorname{argmin}} \|Ay - b\|_2 = \underset{y \in \mathbb{R}^n}{\operatorname{argmin}} \|\tilde{A}y - \tilde{b}\|_2,$

where $\tilde{A} = TA$ and $\tilde{b} = Tb$.

3.3.2. Orthogonal Matrices

Definition 3.3.4. Unitary and orthogonal matrices → [?, Sect. 2.8]

- $Q \in \mathbb{K}^{n,n}$, $n \in \mathbb{N}$, is **unitary**, if $Q^{-1} = Q^H$.
- $Q \in \mathbb{R}^{n,n}$, $n \in \mathbb{N}$, is **orthogonal**, if $Q^{-1} = Q^T$.

Theorem 3.3.5. Preservation of Euclidean norm

A matrix is unitary/orthogonal, if and only if the associated linear mapping preserves the 2-norm:

$$Q \in \mathbb{C}^{n,n} \text{ unitary} \Leftrightarrow \|Qx\|_2 = \|x\|_2 \quad \forall x \in \mathbb{K}^n.$$

3.3.3. QR- Decomposition

Recall: Gram-Schmidt orthog. of $\{\underline{a}^1, \dots, \underline{a}^k\} \subset \mathbb{R}^n$

```

1:  $q^1 := \frac{a^1}{\|a^1\|_2}$  % 1st output vector
2: for  $j = 2, \dots, k$  do
   { % Orthogonal projection
3:    $q^j := a^j$ 
4:   for  $\ell = 1, 2, \dots, j-1$  do (GS)
5:     {  $q^j \leftarrow q^j - \langle a^j, q^\ell \rangle q^\ell$  }
6:   if ( $q^j = 0$ ) then STOP
7:   else {  $q^j \leftarrow \frac{q^j}{\|q^j\|_2}$  }
8: }
```

$$\begin{aligned} q_1 &= t_{11}a_1 \\ q_2 &= t_{12}a_1 + t_{22}a_2 \\ q_3 &= t_{13}a_1 + t_{23}a_2 + t_{33}a_3 \\ &\vdots \\ q_k &= t_{1n}a_1 + t_{2n}a_2 + \dots + t_{kk}a_k. \end{aligned}$$

$$(T)_{ij} := \begin{cases} 0 & \text{else} \\ t_{ij}, & \text{if } j \geq i \end{cases} \quad \exists T \in \mathbb{R}^{n,n} \text{ upper triangular: } Q = AT, \quad (3.3.8)$$

$$Q = [q^1 \dots, q^k], A = [a^1, \dots, a^k]$$

$$Q = AT \quad \Rightarrow \quad \underbrace{\text{orthonormal columns}}_{\text{rank}(T) = n : T \text{ regular}}$$

$$A = QT^{-1}$$

again upper triangular

$$[T]^{-1} = [R] \quad R := T^{-1}$$

7

Thus, by (3.3.8), we have found an *upper triangular* $\mathbf{R} := \mathbf{T}^{-1} \in \mathbb{R}^{n,n}$ such that

$$\mathbf{A} = \mathbf{Q}\mathbf{R} \Leftrightarrow \left[\begin{array}{c|c} & \mathbf{A} \\ \hline \mathbf{A} & \end{array} \right] = \left[\begin{array}{c|c} & \mathbf{Q} \\ \hline \mathbf{Q} & \left[\begin{array}{cccccc} & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \end{array} \right] \end{array} \right].$$

can be extended to ONB
of \mathbb{R}^m \Leftarrow orthonormal columns

$$\mathbf{A} = \tilde{\mathbf{Q}} \left[\begin{array}{c|c} \mathbf{R} & 0 \\ \hline 0 & \end{array} \right]$$

\Downarrow

$$\left[\begin{array}{c|c} & \mathbf{A} \\ \hline \mathbf{A} & \left[\begin{array}{c|c} \tilde{\mathbf{Q}} & \mathbf{R} \\ \hline 0 & \end{array} \right] \end{array} \right]$$

\Downarrow

$$\Leftrightarrow \tilde{\mathbf{Q}}^\top \mathbf{A} = \left[\begin{array}{c|c} \mathbf{R} & 0 \\ \hline 0 & \end{array} \right].$$

orthogonal!

Gram - Schmidt shows

Theorem 3.3.9. QR-decomposition \rightarrow [?, Satz 5.2], [?, Sect. 7.3]

For any matrix $\mathbf{A} \in \mathbb{K}^{n,k}$ with $\text{rank}(\mathbf{A}) = k$ there exists

- (i) a unique Matrix $\mathbf{Q}_0 \in \mathbb{K}^{n,k}$ that satisfies $\mathbf{Q}_0^\top \mathbf{Q}_0 = \mathbf{I}_k$, and a unique *upper triangular Matrix* $\mathbf{R}_0 \in \mathbb{K}^{k,k}$ with $(\mathbf{R}_0)_{i,i} > 0, i \in \{1, \dots, k\}$, such that

$$\mathbf{A} = \mathbf{Q}_0 \cdot \mathbf{R}_0 \quad (\text{"economical" QR-decomposition}),$$

- (ii) a *unitary* Matrix $\mathbf{Q} \in \mathbb{K}^{n,n}$ and a unique *upper triangular* $\mathbf{R} \in \mathbb{K}^{n,k}$ with $(\mathbf{R})_{i,i} > 0, i \in \{1, \dots, n\}$, such that

$$\mathbf{A} = \mathbf{Q} \cdot \mathbf{R} \quad (\text{full QR-decomposition}).$$

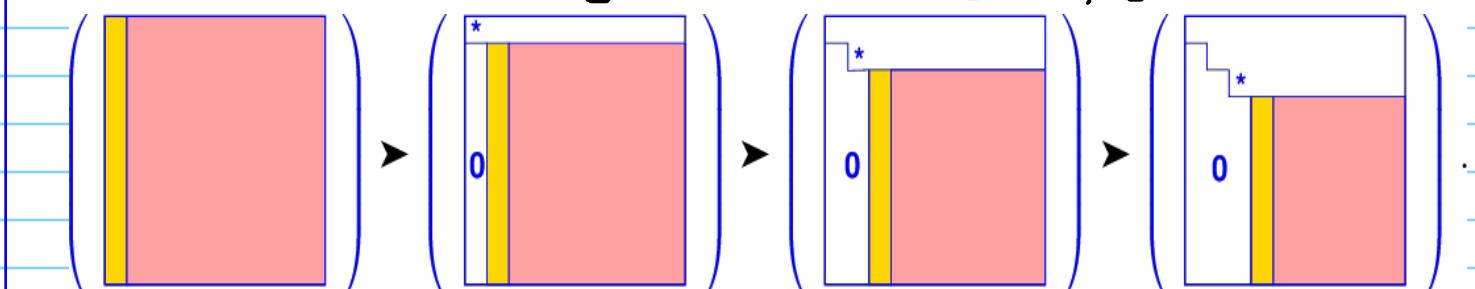
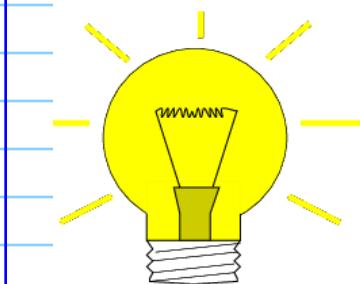
If $\mathbb{K} = \mathbb{R}$ all matrices will be real and \mathbf{Q} is then *orthogonal*.

3.3.3.2 Computation of QR-decomposition

Idea: find simple unitary/orthogonal (row) transformations rendering certain matrix elements zero: \rightarrow compare GE

$$\mathbf{Q} \left(\begin{array}{c|c} & \mathbf{R} \\ \hline \mathbf{R} & 0 \end{array} \right) = \left(\begin{array}{c|c} & \mathbf{R}' \\ \hline \mathbf{R}' & 0 \end{array} \right) \quad \text{with } \mathbf{Q}^\top = \mathbf{Q}^{-1}.$$

\rightarrow ① Householder reflection, ② Givens rotations



⑧ Givens rotations

2D

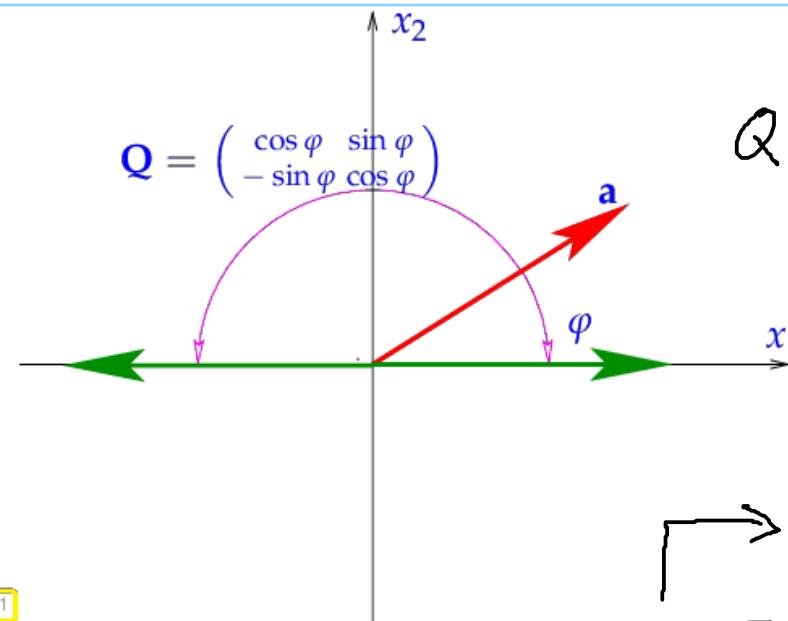


Fig. 101

rotations turning \mathbf{a} onto x_1 -axis. [2 options]

$$G_{1k}(a_1, a_k) \mathbf{a} := \begin{pmatrix} \gamma & \cdots & \sigma & \cdots & 0 \\ \vdots & \ddots & \vdots & \ddots & \vdots \\ -\sigma & \cdots & \gamma & \cdots & 0 \\ \vdots & \ddots & \vdots & \ddots & \vdots \\ 0 & \cdots & 0 & \cdots & 1 \end{pmatrix} \begin{pmatrix} a_1 \\ \vdots \\ a_k \\ \vdots \\ a_n \end{pmatrix} = \begin{pmatrix} a_1^{(1)} \\ \vdots \\ 0 \\ \vdots \\ a_n \end{pmatrix}, \text{ if } \begin{aligned} \gamma &\sim \cos \varphi \\ \sigma &\sim \sin \varphi \\ \gamma &= \frac{a_1}{\sqrt{|a_1|^2 + |a_k|^2}}, \\ \sigma &= \frac{a_k}{\sqrt{|a_1|^2 + |a_k|^2}}. \end{aligned} \quad (3.3.20)$$

↑
orthogonal

▷ $G_{ek}(a_e, a_k) \cdot$ changes only the components $e \& k$ of the vector

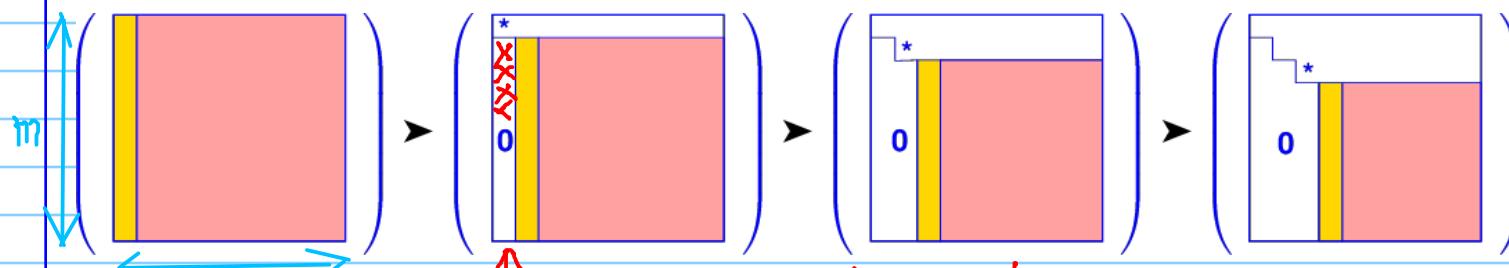
Goal :

$Q\mathbf{a}$ has 2nd component = 0

choose the right one
for numerical stability

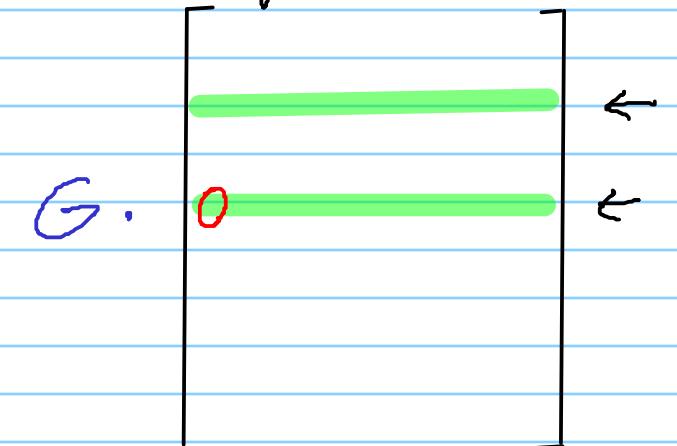
$$\xrightarrow{\begin{pmatrix} a_1 \\ \vdots \\ a_n \end{pmatrix}} \xrightarrow{G_{12}(a_1, a_2)} \xrightarrow{\begin{pmatrix} a_1^{(1)} \\ 0 \\ a_3 \\ \vdots \\ a_n \end{pmatrix}} \xrightarrow{G_{13}(a_1^{(1)}, a_3)} \xrightarrow{\begin{pmatrix} a_1^{(2)} \\ 0 \\ 0 \\ a_4 \\ \vdots \\ a_n \end{pmatrix}} \xrightarrow{G_{14}(a_1^{(2)}, a_4)} \dots \xrightarrow{G_{1n}(a_1^{(n-2)}, a_n)} \xrightarrow{\begin{pmatrix} a_1^{(n-1)} \\ 0 \\ \vdots \\ 0 \end{pmatrix}} \quad (3.3.22)$$

Recall : Product of orth. matrices stays orthogonal



↑ store Givens rot here !

Cast for transforming $m \times n$ matrix $\xrightarrow{\text{Givens}} R$
 $= O(n \cdot m \cdot r)$ \uparrow single Givens rot.
 \uparrow from left \rightarrow right col $\rightarrow 0$



replace with lin. comb.

⑨ Storing Givens rotations:

! Each $G_{ik}(\dots)$ can be encoded by a single number! \rightarrow angle

for $\mathbf{G} = \begin{pmatrix} \gamma & \sigma \\ -\sigma & \gamma \end{pmatrix} \Rightarrow \text{store } \rho := \begin{cases} 1 & , \text{if } \gamma = 0, \\ \frac{1}{2}\text{sign}(\gamma)\sigma & , \text{if } |\sigma| < |\gamma|, \\ 2\text{sign}(\sigma)/\gamma & , \text{if } |\sigma| \geq |\gamma|, \end{cases}$

which means $\begin{cases} \rho = 1 \Rightarrow \gamma = 0, \sigma = 1 \\ |\rho| < 1 \Rightarrow \sigma = 2\rho, \gamma = \sqrt{1 - \sigma^2} \\ |\rho| > 1 \Rightarrow \gamma = 2/\rho, \sigma = \sqrt{1 - \gamma^2}. \end{cases}$

Remark: QR-decomposition of banded matrices

Example: tridiagonal matrix

$$\left[\begin{array}{ccccccccc} & * & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ & * & * & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & * & * & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & * & * & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & * & * & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & * & * & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & * & * & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & * & * & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & * & * \end{array} \right]$$

$\in \mathbb{R}^{m,m}$

$\in \mathbb{R}^{m,n}$

Bandwidth 3

Cost = $O(n)$ for $n \times n$ matrix!

Bandwidth 3

QR-dec. by Givens preserves bandwidth

3.3.3.4. QR-decomposition in Eigen

C++-code 3.3.34: QR-decompositions in EIGEN

```
# include <Eigen/QR>

// Computation of full QR-decomposition (3.3.3.1),
// dense matrices built for both QR-factors (expensive!)
std::pair<MatrixXd,MatrixXd> qr_decomp_full(const MatrixXd& A) {
    Eigen::HouseholderQR<MatrixXd> qr(A);
    MatrixXd Q = qr.householderQ(); // expensive
    MatrixXd R = qr.matrixQR().template triangularView<Eigen::Upper>();
    return std::pair<MatrixXd,MatrixXd>(Q,R);
}

// Computation of economical QR-decomposition (3.3.3.1),
// dense matrix built for Q-factor (possibly expensive)
std::pair<MatrixXd,MatrixXd> qr_decomp_eco(const MatrixXd& A) {
    using index_t = MatrixXd::Index;
    const index_t m = A.rows(), n = A.cols();
    Eigen::HouseholderQR<MatrixXd> qr(A);
    MatrixXd Q = (qr.householderQ() * MatrixXd::Identity(m,n)); //
    MatrixXd R = qr.matrixQR().block(0,0,n,n).template
        triangularView<Eigen::Upper>(); //
    return std::pair<MatrixXd,MatrixXd>(Q,R);
}
```

\rightarrow Cost = $O(mn^2)$: linear in m

$$\left[\begin{array}{ccccccccc} 1 & & & & & & & & \\ & 0 & & & & & & & \\ & & 0 & & & & & & \\ & & & 0 & & & & & \\ & & & & 0 & & & & \\ & & & & & 0 & & & \\ & & & & & & 0 & & \\ & & & & & & & 0 & \\ & & & & & & & & 1 \end{array} \right]$$

(1D)

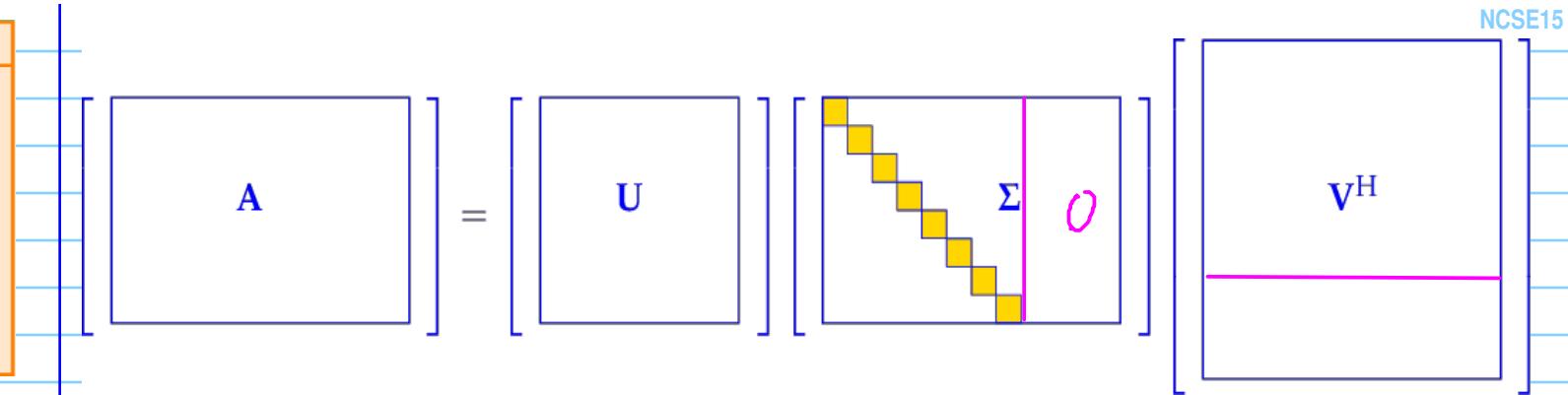
Normal equations vs. orthogonal transformations method

Superior numerical stability (\rightarrow Def. 1.5.85) of orthogonal transformations methods:

► Use orthogonal transformations methods for least squares problems (3.1.38), whenever $\mathbf{A} \in \mathbb{R}^{m,n}$ dense and n small.

SVD/QR-factorization cannot exploit sparsity:

► Use normal equations in the expanded form (3.2.8)/(3.2.9), when $\mathbf{A} \in \mathbb{R}^{m,n}$ sparse (\rightarrow Notion 2.7.1) and m, n big.



3.4. Singular Value Decomposition (SVD)

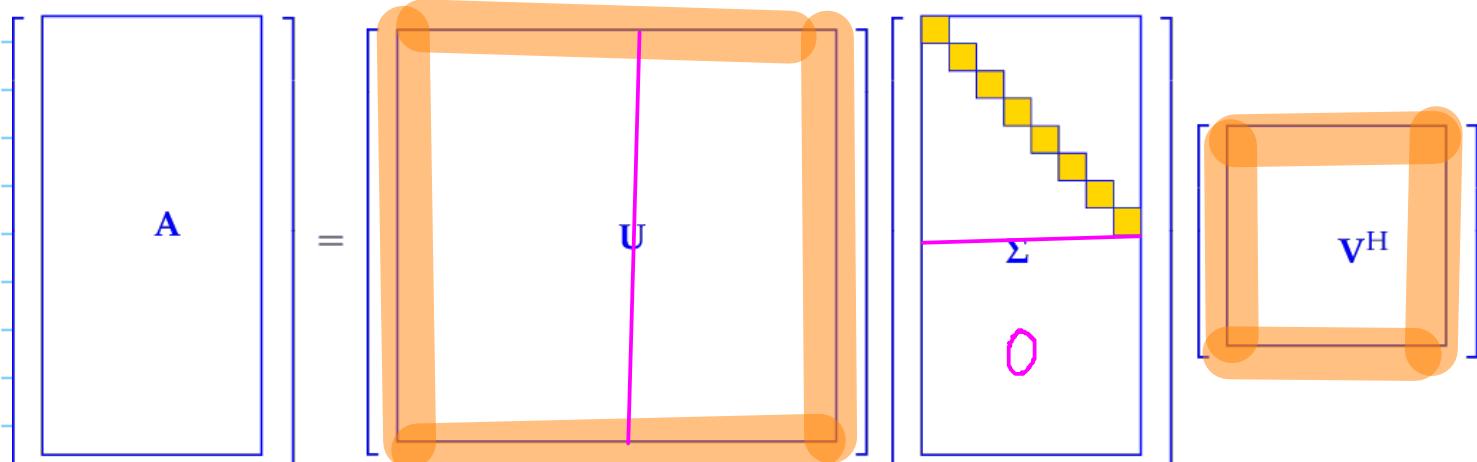
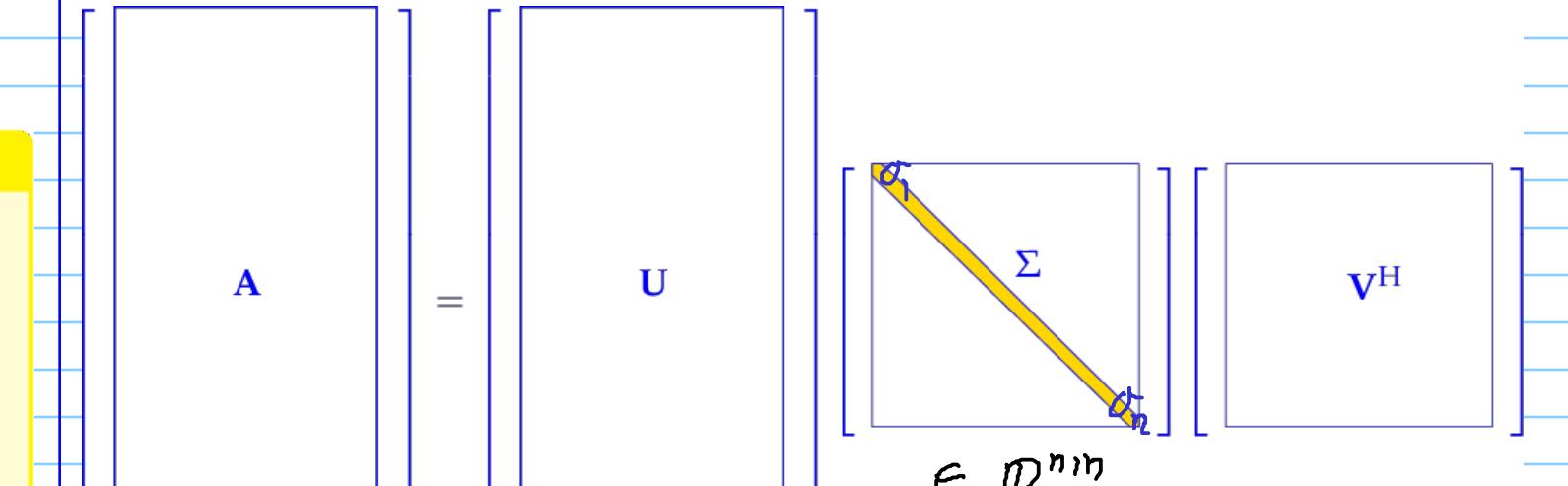
3.4.1 Definition

Theorem 3.4.1. singular value decomposition \rightarrow [?, Thm. 9.6], [?, Thm. 11.1]

For any $\mathbf{A} \in \mathbb{K}^{m,n}$ there are unitary matrices $\mathbf{U} \in \mathbb{K}^{m,m}$, $\mathbf{V} \in \mathbb{K}^{n,n}$ and a (generalized) diagonal matrix $\Sigma = \text{diag}(\sigma_1, \dots, \sigma_p) \in \mathbb{R}^{m,n}$, $p := \min\{m, n\}$, $\underbrace{\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_p \geq 0}$ such that

$$\mathbf{A} = \mathbf{U} \Sigma \mathbf{V}^H. \quad \text{singular values}$$

▷ **Economical SVD** : $m \geq n$



$$A = \sum_{e=1}^n \sigma_e \underbrace{(\mathbf{U})_{:,e} ((\mathbf{V})_{:,e})^H}_{\in \mathbb{R}^{m,n}} \quad (\square)$$

If $\sigma_{r+1} = \dots = \sigma_p = 0 \Rightarrow \text{Rank}(A) = \text{Rank}(\Sigma) = r$

$m \geq n$:

$$\begin{aligned} A &= \begin{bmatrix} U_1 & U_2 \end{bmatrix} \begin{bmatrix} \Sigma_r & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} V_1^H \\ V_2^H \end{bmatrix} \\ A &= \begin{bmatrix} U_1 \\ U_2 \end{bmatrix} \in \mathbb{R}^{m,m} \quad \begin{bmatrix} \Sigma_r & 0 \\ 0 & 0 \end{bmatrix} \in \mathbb{R}^{r,r} \quad \begin{bmatrix} V_1^H \\ V_2^H \end{bmatrix} \in \mathbb{R}^{n,n} \end{aligned} \quad (3.4.22)$$

$$A(V)_{:,l} = M \sum e_e = 0 \quad \text{if } l > r$$

$$[l > r] \quad (V)_{:,l} \in N(A) \quad \text{for } l > r$$

$$V^T(V)_{:,l} = e_e \quad \text{due to orthogonality of } V$$

l -th unit vector $\in \mathbb{R}^n$

Lemma 3.4.11. SVD and rank of a matrix $\rightarrow [?, \text{Cor. 9.7}]$

If, for some $1 \leq r \leq p := \min\{m, n\}$, the singular values of $A \in \mathbb{K}^{m,n}$ satisfy $\sigma_1 \geq \dots \geq \sigma_r > \sigma_{r+1} = \dots = \sigma_p = 0$, then

- $\text{rank}(A) = r$ (no. of non-zero singular values),
- $N(A) = \text{Span}\{(V)_{:,r+1}, \dots, (V)_{:,n}\}$,
- $R(A) = \text{Span}\{(U)_{:,1}, \dots, (U)_{:,r}\}$.

3.4.2 SVD in Eigen

C++-code 3.4.13: Computing SVDs in EIGEN

```
# include <Eigen/SVD>

// Computation of (full) SVD  $A = U\Sigma V^H \rightarrow$  Thm. 3.4.1
// SVD factors are returned as dense matrices in natural order
std::tuple<MatrixXd, MatrixXd, MatrixXd> svd_full(const MatrixXd& A) {
    Eigen::JacobiSVD<MatrixXd> svd(A, Eigen::ComputeFullU |
    Eigen::ComputeFullV);
    MatrixXd U = svd.matrixU(); // get unitary (square) matrix U
    MatrixXd V = svd.matrixV(); // get unitary (square) matrix V
    VectorXd sv = svd.singularValues(); // get singular values as vector
    MatrixXd Sigma = MatrixXd::Zero(A.rows(), A.cols());
    const unsigned p = sv.size(); // no. of singular values
    Sigma.block(0,0,p,p) = sv.asDiagonal(); // set diagonal block of Sigma
    return std::tuple<MatrixXd, MatrixXd, MatrixXd>(U, Sigma, V);
}

// Computation of economical (thin) SVD  $A = U\Sigma V^H$ , see (3.4.4)
// SVD factors are returned as dense matrices in natural order
std::tuple<MatrixXd, MatrixXd, MatrixXd> svd_eco(const MatrixXd& A) {
    Eigen::JacobiSVD<MatrixXd> svd(A, Eigen::ComputeThinU |
    Eigen::ComputeThinV);
    MatrixXd U = svd.matrixU(); // get unitary (square) matrix U
    MatrixXd V = svd.matrixV(); // get unitary (square) matrix V
    VectorXd sv = svd.singularValues(); // get singular values as vector
    MatrixXd Sigma = sv.asDiagonal(); // build diagonal matrix Sigma
    return std::tuple<MatrixXd, MatrixXd, MatrixXd>(U, Sigma, V);
}
```

(R) Remark: "Numerical rank"

$$\tau = \max_j \frac{\sigma_2}{\sigma_1} \geq TOL$$

Cost (e.g. SVD) = $O(\min\{m, n\}^2 \cdot \max\{m, n\})$
 \rightarrow linear in "big dimension"

3.4.4. SVD-based Optimization & Approximation

3.4.4.1 Non constrained Extrema

given $A \in \mathbb{R}^{m,n}$, $m \geq n$, find $x \in \mathbb{K}^n$, $\|x\|_2 = 1$, $\|Ax\|_2 \rightarrow \min$. (3.4.31)

\hookrightarrow e.g. SVD: $A = U \Sigma V^T$

$$\|Ax\|_2^2 = \|\sum_{i=1}^n \sigma_i v_i^T x\|_2^2 = \|\sum_{i=1}^n y_i\|_2^2 = \sum_{i=1}^n \sigma_i^2 y_i^2 \rightarrow \min$$

$y = V^T x$
 with $\|y\|_2 = 1$

orth. col. of U !

$$x = V e_n = (V)_{:,n} \quad \Leftarrow \text{Minimizer } y = e_n$$

$$\text{Minimum} = \sigma_n$$

Ex (Computational Geometry)

Fitting of a hyperplane

Hesse normal form



Goal: given the points y_1, \dots, y_m , $m > d$, find $\mathcal{H} \leftrightarrow \{c \in \mathbb{R}, \mathbf{n} \in \mathbb{R}^d, \|\mathbf{n}\|_2 = 1\}$, such that

$$x = \begin{bmatrix} c \\ \mathbf{n} \end{bmatrix} \quad \|Ax\|_2^2 = \sum_{j=1}^m \text{dist}(\mathcal{H}, y_j)^2 = \sum_{j=1}^m |c + \mathbf{n}^T y_j|^2 \rightarrow \min. \quad (3.4.38)$$

$$\mathcal{H} := \{x \in \mathbb{R}^d : \mathbf{n}^T x + c = 0\}$$

$$(3.4.38) \Leftrightarrow \left\| \begin{bmatrix} 1 & y_{1,1} & \cdots & y_{1,d} \\ 1 & y_{2,1} & \cdots & y_{2,d} \\ \vdots & \vdots & & \vdots \\ 1 & y_{m,1} & \cdots & y_{m,d} \end{bmatrix} \begin{bmatrix} c \\ \mathbf{n}_1 \\ \vdots \\ \mathbf{n}_d \end{bmatrix} \right\|_2 \rightarrow \min \quad \text{under constraint } \|\mathbf{n}\|_2 = 1.$$

$$\text{Trick: } A = QR : \|Ax\|_2 \rightarrow \min \Leftrightarrow \|Rx\|_2 \rightarrow \min$$

$$\|Ax\|_2 \rightarrow \min \Leftrightarrow \|Rx\|_2 = \left\| \begin{bmatrix} r_{11} & r_{12} & \cdots & \cdots & r_{1,d+1} \\ 0 & r_{22} & \cdots & \cdots & r_{2,d+1} \\ \vdots & \ddots & & & \vdots \\ 0 & \cdots & \cdots & 0 & r_{d+1,d+1} \\ \vdots & & & \vdots & \vdots \\ 0 & \cdots & \cdots & 0 & 0 \end{bmatrix} \begin{bmatrix} c \\ \mathbf{n}_1 \\ \vdots \\ \mathbf{n}_d \end{bmatrix} \right\|_2 \rightarrow \min. \quad (3.4.39)$$

"free component"

(3)

Idea : $C : r_{11}c + r_{12}n_1 + \dots + r_{1,d+1}n_d = 0$

$$\left\| \begin{bmatrix} r_{22} & r_{23} & \cdots & \cdots & r_{2,d+1} \\ 0 & r_{33} & \cdots & \cdots & r_{3,d+1} \\ \vdots & \ddots & & & \vdots \\ 0 & & & & r_{d+1,d+1} \end{bmatrix} \begin{bmatrix} n_1 \\ \vdots \\ n_d \end{bmatrix} \right\|_2 \rightarrow \min, \quad \|n\|_2 = 1. \quad (3.4.40)$$

Now "standard form"
(3.4.31)

3.4.4.2 Best low-rank Approximation

→ (Lassly) Matrix compression

$A \in \mathbb{R}^{m,n} \rightarrow m \cdot n$ memory

$\text{Rank}(A) = p \ll \min\{m, n\} \Rightarrow p(m+n)$ memory

$$[\text{ } \diamond \text{ } \Rightarrow A = \sum_{e=1}^p U_e V_e^T]$$

Theorem 3.4.48. best low rank approximation → [?, Thm. 11.6]

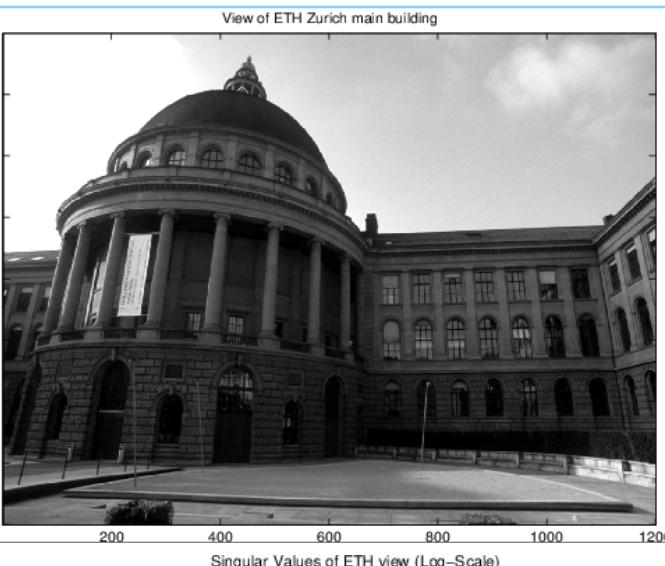
Let $\mathbf{A} = \mathbf{U}\Sigma\mathbf{V}^H$ be the SVD of $\mathbf{A} \in \mathbb{K}^{m,n}$ (→ Thm. 3.4.1). For $1 \leq k \leq \text{rank}(\mathbf{A})$ set $\mathbf{U}_k := [\mathbf{u}_{:,1}, \dots, \mathbf{u}_{:,k}] \in \mathbb{K}^{m,k}$, $\mathbf{V}_k := [\mathbf{v}_{:,1}, \dots, \mathbf{v}_{:,k}] \in \mathbb{K}^{n,k}$, $\Sigma_k := \text{diag}(\sigma_1, \dots, \sigma_k) \in \mathbb{K}^{k,k}$. Then, for $\|\cdot\| = \|\cdot\|_F$ and $\|\cdot\| = \|\cdot\|_2$, holds true

$$\begin{aligned} \|\mathbf{A} - \underbrace{\mathbf{U}_k \Sigma_k \mathbf{V}_k^H}_{\mathbf{F}}\| &\leq \|\mathbf{A} - \mathbf{F}\| \quad \forall \mathbf{F} \in \mathcal{R}_k(m, n) = \{\mathbf{M} \in \mathbb{R}^{m,n} : \text{rank}(\mathbf{M}) = k\} \\ &= \sum_{e=1}^k \sigma_e (U_{:,e} (V_{:,e})^T)^T \end{aligned}$$

Frobenius norm : $\|\mathbf{A}\|_F = \sqrt{\sum_{i,j} (A)_{i,j}^2}$

$$\|\mathbf{A} - \mathbf{U}_k \Sigma_k \mathbf{V}_k^T\|_2 = \sigma_{k+1} \Rightarrow \text{Error estimate}$$

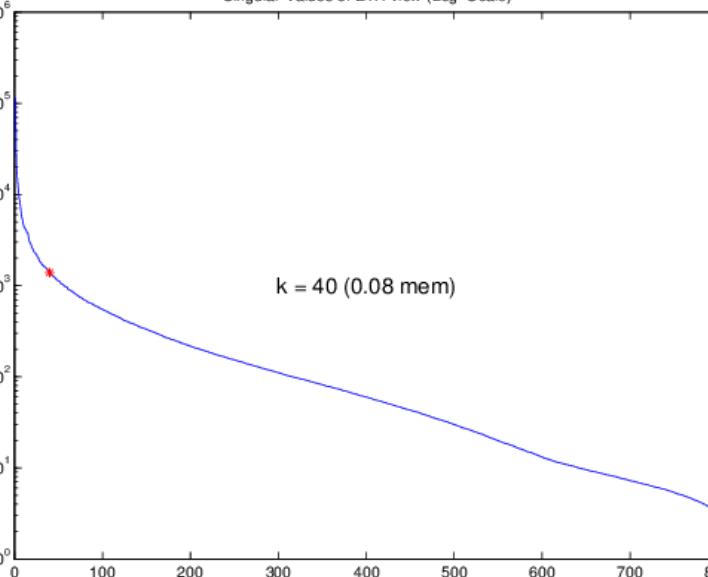
Ex : Image compression



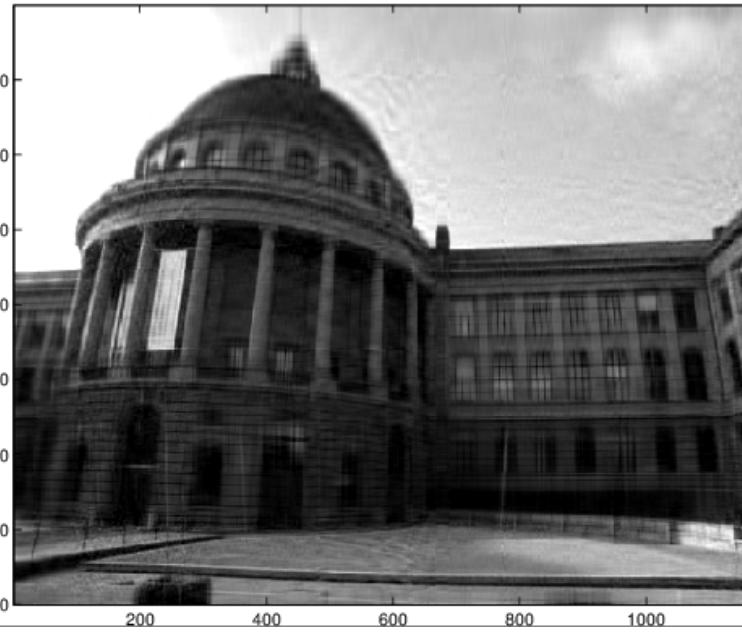
$9.6 \cdot 10^5$ pixel

1200×800

\cong a matrix



▷ roughly exponential decay



$K = 40$
 $\sim 1\%$ mem.

(*) not realistic, because of "random" perturbations

Find $\{\underline{v}_1, \dots, \underline{v}_p\} \subset \mathbb{R}^m$: $\underline{a}_K \in \text{Span}\{\underline{v}_1, \dots, \underline{v}_p\}^+$ "small part"

$A = [\underline{a}_1, \dots, \underline{a}_n] \in \mathbb{R}^{m,n}$ & its SVD: $A = M \Sigma V^T$

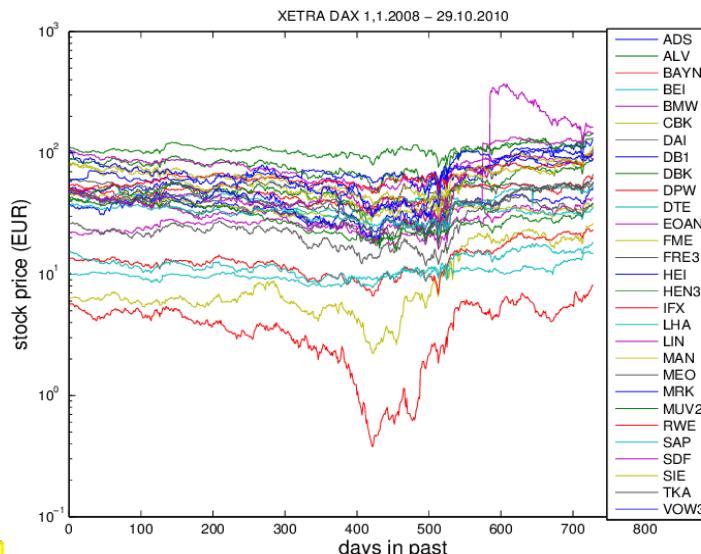
$(M = [\underline{v}_1, \dots, \underline{v}_m], V = [\underline{v}_1, \dots, \underline{v}_n])$

$$A = \sigma_1 \underline{u}_1 \underline{v}_1^T + \sigma_2 \underline{u}_2 \underline{v}_2^T + \dots + \underbrace{\sigma_{p+1} \underline{u}_{p+1} \underline{v}_{p+1}^T + \dots + \sigma_n \underline{u}_n \underline{v}_n^T}_{\|\cdot\| = \sigma_{p+1}} \quad \text{"small"}$$

Assume: σ_j decay rapidly

3.4.4.3 Principal Component Analysis (PCA)

Trend detection



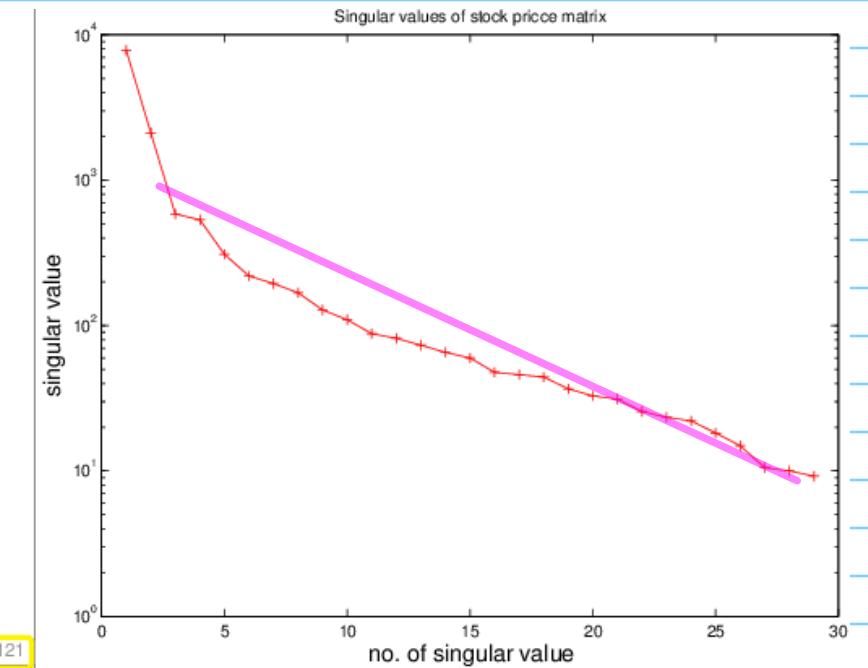
data classification

← Time series $\underline{a}_K \in \mathbb{R}^m$

Task: Find "trends" $K=1, \dots, n$

Find a few vectors $\{\underline{v}_1, \dots, \underline{v}_p\}$
such that

$\underline{a}_K \in \text{Span}\{\underline{v}_1, \dots, \underline{v}_p\}^*$ (*)



1 Stock data

σ_j decay exponentially

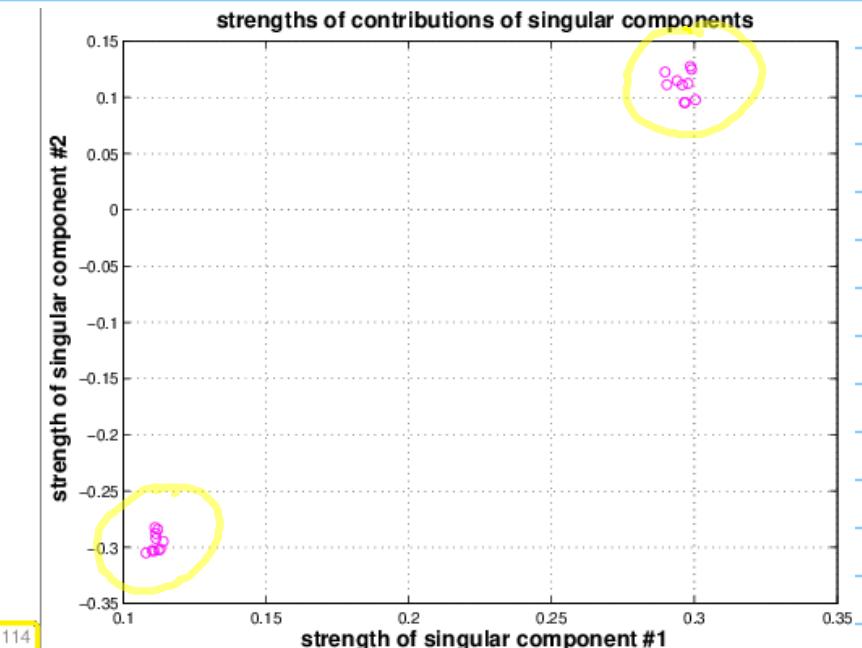
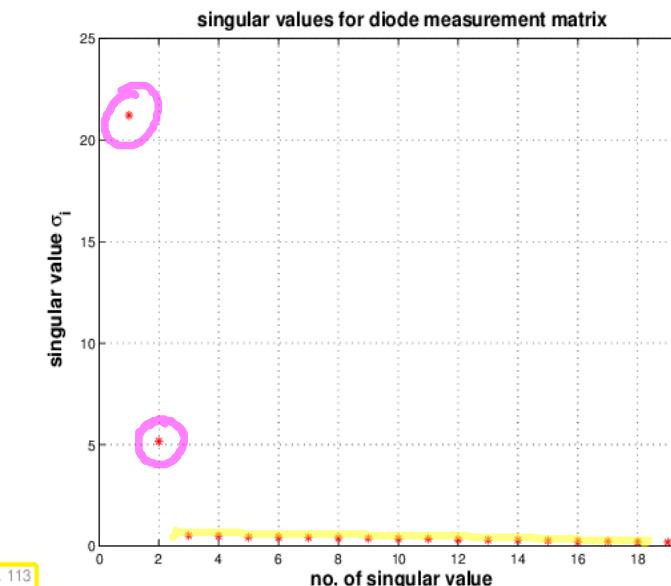
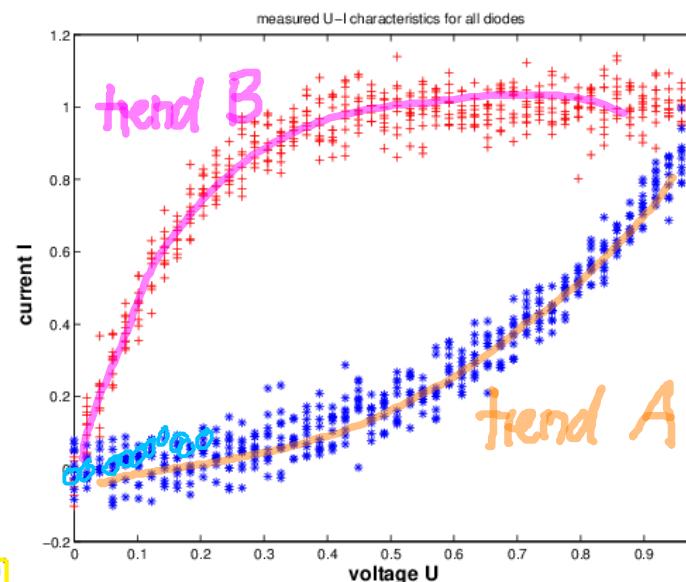
(15)

NCSE15

$$a_k = \sum_{j=1}^p u_j (\sigma_j (v_j)_k) + \text{"small perturbation"}$$

↳ weight of j -th trend vector
in k -th time series

Classification :



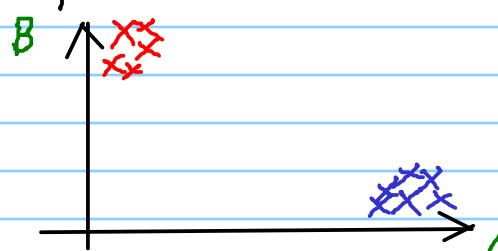
Next step :
cluster identification

→ Classification based on strength of trends in a_k :

↳ $\sim (\sigma_j (v_j)_k)$

$$p=2 \text{ (2 trends)} : \underbrace{[(\sigma_1 (v_1)_k), (\sigma_2 (v_2)_k)]}_{k=1}^n$$

$\in \mathbb{R}^2$: point-coordinates



(16)

3.5. Total least squares

$$A \in \mathbb{R}^{m,n}, m > n : \quad Ax = b$$

NEW: A, b measured

Task: Find the "nearest" solvable LSE

Total least squares problem:

Given: $A \in \mathbb{R}^{m,n}$, $m > n$, $\text{rank}(A) = n$, $b \in \mathbb{R}^m$,
 find: $\hat{A} \in \mathbb{R}^{m,n}$, $\hat{b} \in \mathbb{R}^m$ with
 $\| [A \ b] - [\hat{A} \ \hat{b}] \|_F \rightarrow \min$, $\hat{b} \in \mathcal{R}(\hat{A})$.

(3.5.1)

Frobenius norm

$[\hat{A} \ \hat{b}] \in \mathbb{R}^{m,n+1}$ is the rank- n best approximation of $[A \ b]$

SVD of $[A \ b] = U \Sigma V^T$, $V \in \mathbb{R}^{n+1, n+1}$

$$\Rightarrow [\hat{A} \ \hat{b}] = U_{:,1:n} (\sum_{:,1:n} ((V)_{:,1:n}))^T \in \mathbb{R}^{m, n+1}$$

We have $[\hat{A} \ \hat{b}] V_{:,n+1} = 0$, because $((V)_{:,1:n})^T V_{:,n+1} = 0$

$$\hat{A}((V)_{:,1:n, n+1}) + ((V)_{:,n+1, n+1}) \hat{b} = 0 \quad \text{due to orthogonality}$$

$$x = -(V)_{n+1, n+1}^{-1} ((V)_{:,n+1, n+1}) \hat{b} \rightarrow \text{solution of } \hat{A}x = \hat{b}$$

3.6. Constrained Least Squares

▷ Outl. LSE, $\tilde{A}\tilde{x} = \tilde{b}$, $\tilde{A} \in \mathbb{R}^{p+m, n}$, but $p \leq n$ should be satisfied exactly!

$$\tilde{A}\tilde{x} = \tilde{b} \Leftrightarrow \begin{bmatrix} A \\ C \end{bmatrix} x = \begin{bmatrix} b \\ d \end{bmatrix}$$

Linear least squares problem with linear constraint:

Given: $A \in \mathbb{R}^{m,n}$, $m \geq n$, $\text{rank}(A) = n$, $b \in \mathbb{R}^m$,
 $C \in \mathbb{R}^{p,n}$, $p < n$, $\text{rank}(C) = p$, $d \in \mathbb{R}^p$

Find: $x \in \mathbb{R}^n$ such that

$$\|Ax - b\|_2 \rightarrow \min \quad \text{and} \quad Cx = d$$

(3.6.1)

Linear constraint

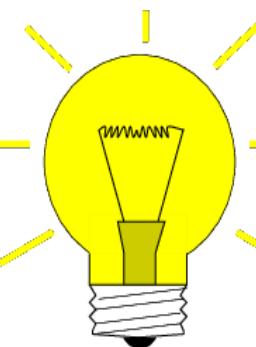
3.6.1. Solution via Lagrangian Multipliers

$$x = \underset{y \in \mathbb{R}^n, Cy = d}{\operatorname{argmin}} \|Ay - b\|_2$$

$$x = \underset{y \in \mathbb{R}^n}{\operatorname{argmin}} \max_{m \in \mathbb{R}^p} \frac{1}{2} \|Ay - b\|_2 + m^T(Cy - d)$$

Lagrangian functional $=: L(y, m) = "∞"$, if $Cy \neq d$

(17)

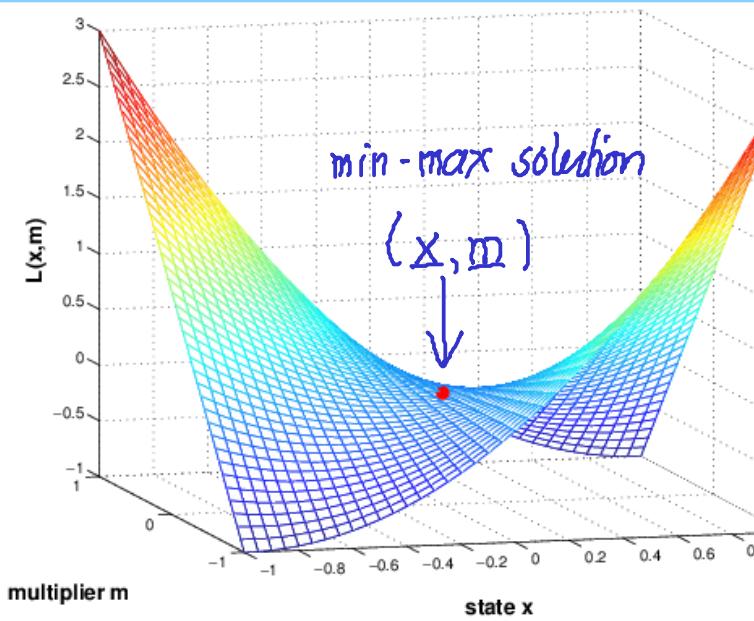


Idea: coupling the constraint using the Lagrange multiplier $m \in \mathbb{R}^p$

$$x = \operatorname{argmin}_{x \in \mathbb{R}^n} \max_{m \in \mathbb{R}^p} L(x, m),$$

$$L(x, m) := \frac{1}{2} \|Ax - b\|^2 + m^\top (Cx - d).$$

saddle point problem



$$\frac{\partial L}{\partial x}(x, q) = A^\top(Ax - b) + C^\top q \stackrel{!}{=} 0,$$

$$\frac{\partial L}{\partial m}(x, q) = Cx - d \stackrel{!}{=} 0.$$



$$\begin{bmatrix} A^\top A & C^\top \\ C & 0 \end{bmatrix} \begin{bmatrix} x \\ q \end{bmatrix} = \begin{bmatrix} A^\top b \\ d \end{bmatrix}$$

Augmented normal equations
(matrix saddle point problem)

3.6.2. Solution via SVD

(3.6.3)

Constraint : $Cx = d$ [underdetermined]

(3.6.4)

$\Rightarrow x \in x_0 + N(C)$, where $Cx_0 = d$

available through SVD of C

 C

=

 $[U_1 \ U_2]$ $[\Sigma_r \ 0 \\ 0 \ 0]$ $[V_1^H \ V_2^H]$

$$C \in \mathbb{R}^{m,n}$$

$$= \begin{bmatrix} U_1 & U_2 \end{bmatrix} \in \mathbb{R}^{m,m}$$

$$\begin{bmatrix} \Sigma_r & 0 \\ 0 & 0 \end{bmatrix} \in \mathbb{R}^{n,n}$$

$$\begin{bmatrix} V_1^H & V_2^H \end{bmatrix} \in \mathbb{R}^{n,p}$$

(3.6.6a)

$$N(C) = \mathcal{R}(V_2)$$

(3.6.6b)

$$\Rightarrow x = x_0 + V_2 y, \quad y \in \mathbb{R}^{n-p}$$

$\dim N(C)$

(3.6.7)

$\|Ax - b\|_2 \rightarrow \min \Rightarrow \|A(x_0 + V_2 y) - b\|_2 \rightarrow \min$
Std. unconstrained linear least squares problem!

$$A = M\Sigma V^T$$

$$AA^T = M\Sigma V^T V \Sigma^T M^T = M(\Sigma \Sigma^T) M^T$$

$$A^T A = V(\Sigma^T \Sigma) V^T$$