

C++ code 11.8.28: Sub-problem (11-8.p): function `findCFLthreshold()` → [GitLab](#)

```
2  template <typename VECTORFIELD>
3  int findCFLthreshold(const If::assemble::DofHandler &dofh, VECTORFIELD &&beta,
4                      double T) {
5      // Set upper and lower limit
6      int M_upper = int((T / computeHmin(dofh.Mesh())) + 1);
7      int M_lower = 1;
8
9      // Compute cell normals
10     std::shared_ptr<If::mesh::utils::CodimMeshDataSet<
11         Eigen::Matrix<double, 2, Eigen::Dynamic>>>
12         normal_vectors = AdvectionFV2D::computeCellNormals(dofh.Mesh());
13
14     // Compute adjacent cells
15     std::shared_ptr<If::mesh::utils::CodimMeshDataSet<
16         std::array<const If::mesh::Entity *, 4>>>
17         adjacentCells = AdvectionFV2D::getAdjacentCellPointers(dofh.Mesh());
18
19     // Initialize a vector for the result and
20     // randomly initialize a vector for the initial condition
21     int num_dof = dofh.NumDofs();
22     Eigen::VectorXd u0_h = Eigen::VectorXd::Random(num_dof);
23
24     // Shift upper and lower bound until condition below isn't satisfied
25     while ((M_upper - M_lower) > 2) {
26         // Perform a simulation at M_middle
27         // If it succeeds, set the upper bound to M_middle
28         // Otherwise set the lower bound to M_middle
29         // Repeat ...
30         int M_middle = (M_upper + M_lower) / 2;
31         try {
32             solveAdvection2D(dofh, beta, u0_h, adjacentCells, normal_vectors, T,
33                             M_middle);
34             M_upper = M_middle;
35         } catch (const std::exception &e) {
36             M_lower = M_middle;
37         }
38     }
39
40     int thres = M_upper;
41     return thres;
42 }
```