

C++ code 13.2.50: Declaration of **ENTITY_MATRIX_PROVIDER** class for the computation of the element matrix for the monolithic Whitney FEM discretization of the Hodge-Laplacian variational problem → [GitLab](#)

```
2 class HodgeLaplacian2DElementMatrixProvider {
3   public:
4     // The size of the element matrix is 6×6.
5     using ElemMat = Eigen::Matrix<double, 6, 6>;
6     HodgeLaplacian2DElementMatrixProvider (
7       const HodgeLaplacian2DElementMatrixProvider &) = delete;
8     HodgeLaplacian2DElementMatrixProvider (
9       HodgeLaplacian2DElementMatrixProvider &&) noexcept = default;
10    HodgeLaplacian2DElementMatrixProvider &operator=(
11      const HodgeLaplacian2DElementMatrixProvider &) = delete;
12    HodgeLaplacian2DElementMatrixProvider &operator=(
13      HodgeLaplacian2DElementMatrixProvider &&) = delete;
14    HodgeLaplacian2DElementMatrixProvider () = default;
15    virtual ~HodgeLaplacian2DElementMatrixProvider () = default;
16    [[nodiscard]] bool isActive(const If::mesh::Entity & /*cell*/) {
17      return true;
18    }
19    // Computation of element matrix  $\mathbf{M}_K$ : two versions
20    [[nodiscard]] ElemMat Eval(const If::mesh::Entity &cell);
21    // Alternative implementation created for debugging purposes
22    [[nodiscard]] ElemMat Eval_ref(const If::mesh::Entity &cell);
23
24   private:
25     ElemMat MK_;
26 };
```