

C++ code 9.6.17: Implementation of `solveBoundaryWave()` → [GitLab](#)

```
2 template <typename FUNCTOR_U, typename FUNCTOR_V>
3 Eigen::VectorXd solveBoundaryWave(
4     const std::shared_ptr<If::uscalfe::FeSpaceLagrangeO1<double>> &fe_space_p,
5     FUNCTOR_U &&u0, FUNCTOR_V &&v0, double T, unsigned int N) {
6     Eigen::VectorXd bdyWaveSol;
7
8     double step_size = T / N;
9     // Obtain initial data
10    std::pair<Eigen::VectorXd, Eigen::VectorXd> initialData =
11        interpolateInitialData<std::function<double(Eigen::Vector2d)>,
12                                std::function<double(Eigen::Vector2d)>>(
13        fe_space_p, std::forward<FUNCTOR_U>(u0), std::forward<FUNCTOR_V>(v0));
14    // Obtain Galerkin matrices
15    If::assemble::COOMatrix<double> M = buildM(fe_space_p);
16    If::assemble::COOMatrix<double> A = buildA(fe_space_p);
17    // Convert COO matrix M and A into CRS format using Eigen's internal
18    // conversion routines.
19    Eigen::SparseMatrix<double> M_sparse = M.makeSparse();
20    Eigen::SparseMatrix<double> A_sparse = A.makeSparse();
21    // Compute LU decomposition of coefficient matrix of LSE to be solved in every
22    // step of Crank-Nicolson timestepping
23    Eigen::SparseLU<Eigen::SparseMatrix<double>> solver;
24    solver.compute(M_sparse + 0.25 * (step_size * step_size) * A_sparse);
25    LF_VERIFY_MSG(solver.info() == Eigen::Success,
26        "LU decomposition of M failed");
27
28    // Crank-Nicolson timestepping, first-order-system version
29    Eigen::VectorXd u_cur = initialData.first;
30    Eigen::VectorXd v_cur = initialData.second;
31    Eigen::VectorXd u_next, v_next;
32    for (int i = 1; i < N + 1; i++) {
33        // step forward
34        v_next = solver.solve(M_sparse * v_cur -
35                                0.25 * (step_size * step_size) * A_sparse * v_cur -
36                                step_size * A_sparse * u_cur);
37        u_next = u_cur + 0.5 * step_size * (v_cur + v_next);
38        // update
39        v_cur = v_next;
40        u_cur = u_next;
41    }
42    bdyWaveSol = u_cur;
43    return bdyWaveSol;
44 };
```