

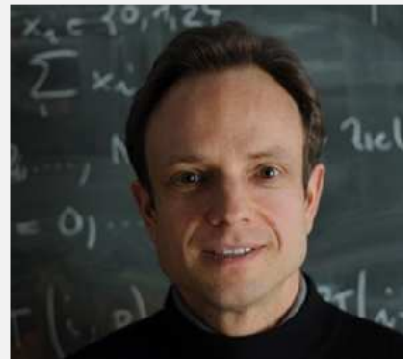
Course Video

Section 6.5: Adaptive Stepsize Control

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Date: March 27, 2021

(C) Seminar für Angewandte Mathematik, ETH Zürich



Prerequisites.

- Knowledge about adaptive numerical quadrature

Dependencies. [Lecture → Section 6.4]

Duration: minutes



Video and accompanying tablet notes may not match completely!

[Corrections and updates may have been made in tablet notes.]

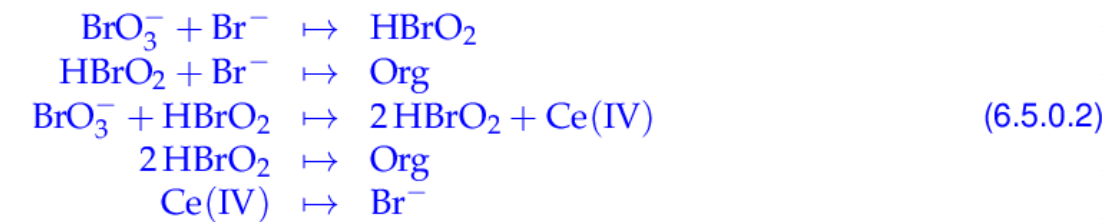
VI. Numerical Integration – Single-Step Methods

6.5. Adaptive Stepsize Control

6.5.1. The Need for Timestep Adaptation

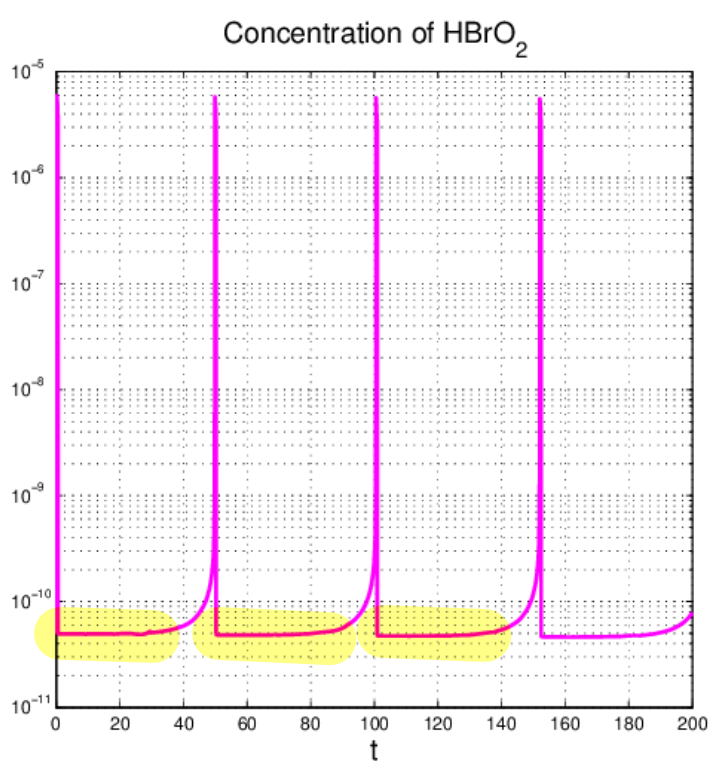
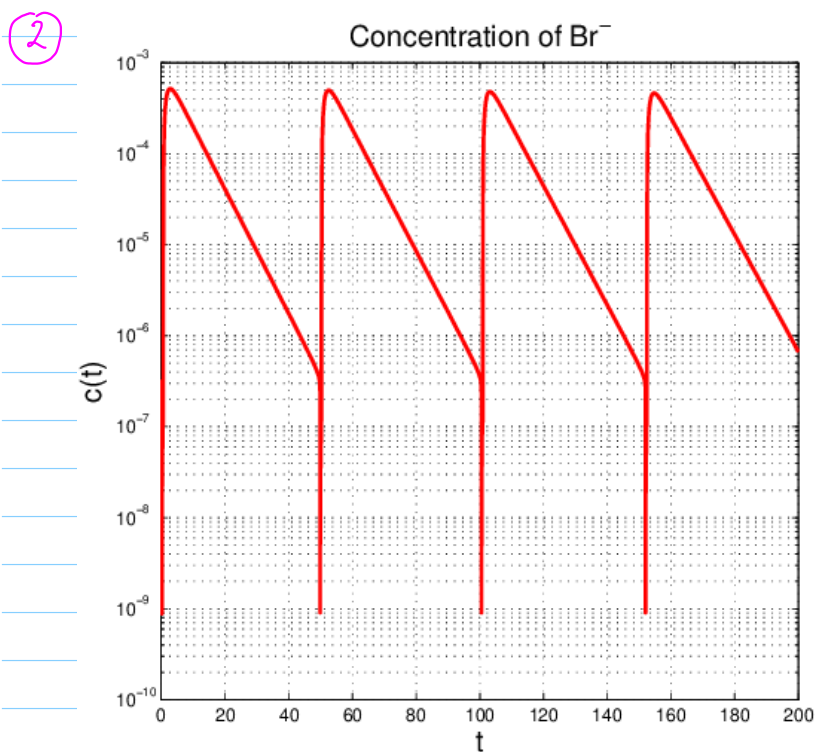
Ex. 6.5.1.1. (Oregonator reaction)

This is a special case of an “oscillating” Zhabotinski-Belousov reaction :



ODE model for reaction kinetics :

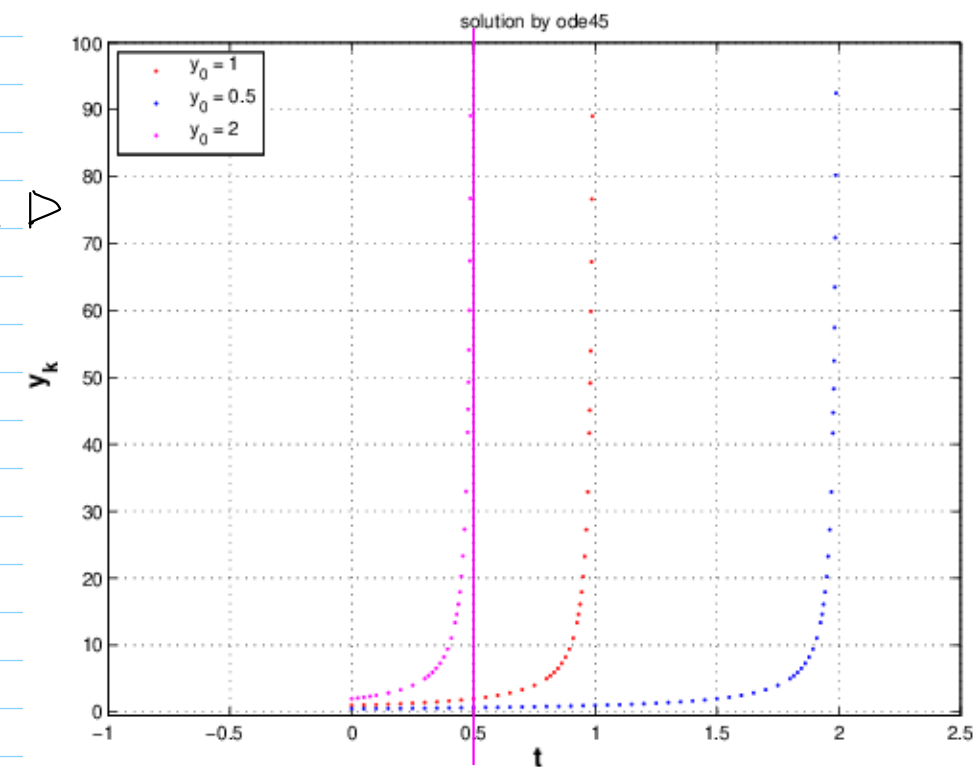
$$\begin{aligned}
 y_1 &:= c(\text{BrO}_3^-): & \dot{y}_1 &= -k_1 y_1 y_2 - k_3 y_1 y_3, \\
 y_2 &:= c(\text{Br}^-): & \dot{y}_2 &= -k_1 y_1 y_2 - k_2 y_2 y_3 + k_5 y_5, \\
 y_3 &:= c(\text{HBrO}_2): & \dot{y}_3 &= k_1 y_1 y_2 - k_2 y_2 y_3 + k_3 y_1 y_3 - 2k_4 y_3^2, \\
 y_4 &:= c(\text{Org}): & \dot{y}_4 &= k_2 y_2 y_3 + k_4 y_3^2, \\
 y_5 &:= c(\text{Ce(IV)}): & \dot{y}_5 &= k_3 y_1 y_3 - k_5 y_5,
 \end{aligned}
 \tag{6.5.0.3}$$



Sneak preview

(y_k) by *adaptive*
explicit RK-SSM

▷



▷ Solution highly non-uniform in time

▷ Use highly non-uniform temporal mesh

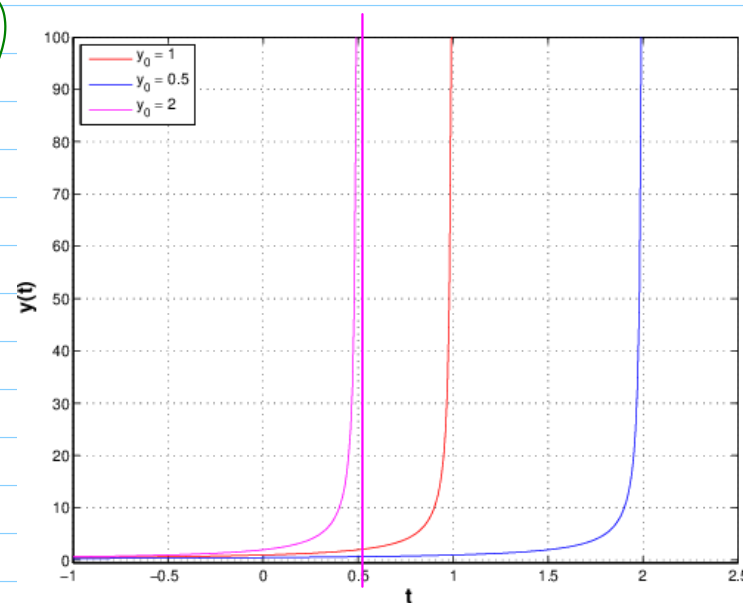
Ex. 6.5.1.4 (Explosion ODE)

$$\dot{y} = y^2$$

$$y(0) = y_0 > 0$$

▷ Finite-time blow-up

$$\text{at } t = 1/y_0$$



6.5.2 Local-in-time Stepsize Control

$\hat{=}$ Algorithm building temporal mesh $M = \{t_k\}_{k=0}^M$ during execution of SSM

Principles: [similar to adaptive quadrature]

efficient & reliable

user prescribed

Stepsize adaptation for single step methods

[Dream]

Objective: M as small as possible & $\max_{k=1,\dots,N} \|y(t_k) - y_k\| < \text{TOL}$ or $\|y(T) - y_M\| < \text{TOL}$, $\text{TOL} = \text{tolerance}$

Policy: Try to curb/balance one-step error by

- adjusting current stepsize h_k ,
- predicting suitable next timestep h_{k+1}

local-in-time
stepsize control

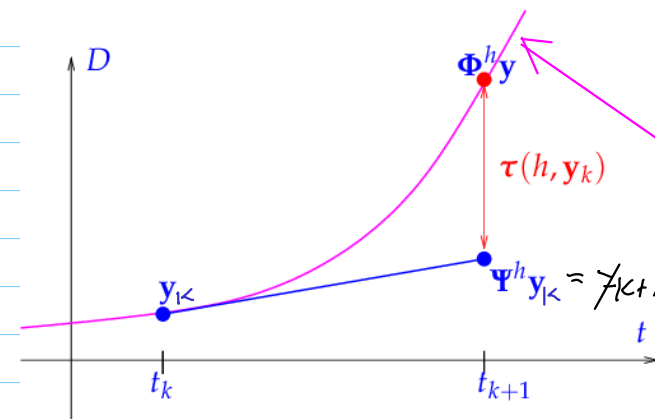
Tool: Local-in-time one-step error estimator (a posteriori, based on y_k, h_{k-1})

$$= \Psi^{h_k} y_k - \Phi^{h_k} y_k$$

not accessible!

Choose t_{k+1} only based
on t_k, y_k, h_k
(at $O(1)$ cost/step)

can only be estimated
(also locally-in-time)



$\triangle$ One-step error

Exact solution of IVP

$$\dot{y} = f(y), \quad y(t_k) = y_k$$

§ 6.5.2.2. (Local-in-time error estimation)



Idea:

Estimation of one-step error

Compare results for two discrete evolutions $\Psi^h, \tilde{\Psi}^h$ of different order over current timestep h :

If $\text{Order}(\tilde{\Psi}) > \text{Order}(\Psi)$, then we expect

$$\underbrace{\Phi^h y_k - \Psi^h y_k}_{\text{one-step error}} \approx \text{EST}_k := \underbrace{\tilde{\Psi}^h y_k - \Psi^h y_k}_{\substack{\uparrow \text{replaces exact solution} \\ \text{Heuristics for concrete } h > 0}}$$

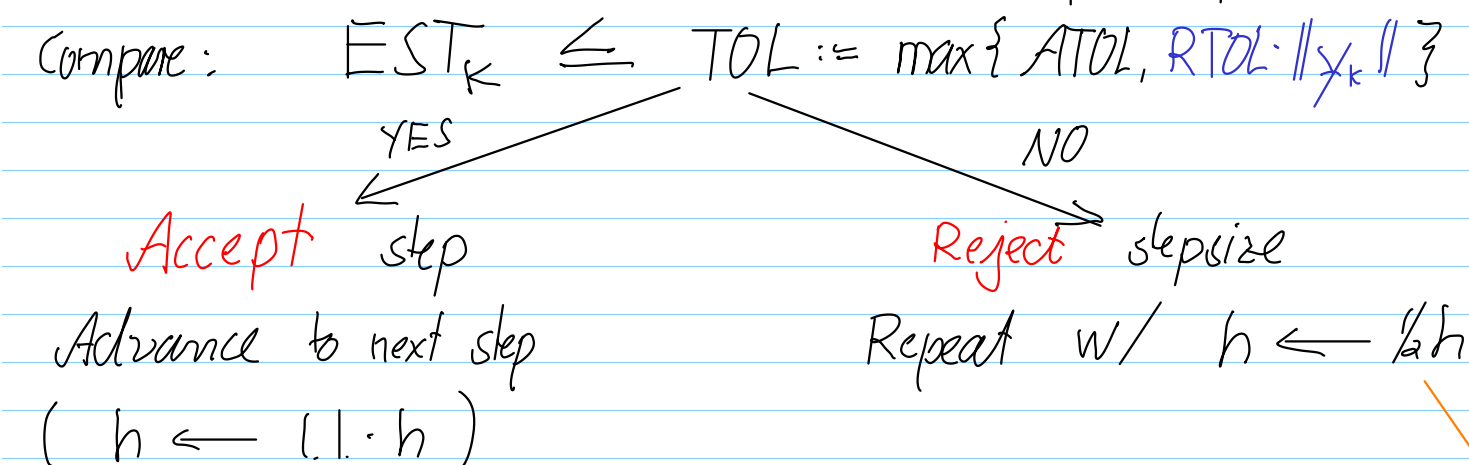
(6.5.2.3)

computationally available

§ 6.5.2.4. (Local timestep adaptation)

Available : EST_k for timestep size h

abs. tol / rel. tol. [user supplied]



"grinding to halt"
→ e.g. blow-up detected

C++11 code 6.5.2.6: Simple local stepsize control for single step methods → [GITHUB](#)

```

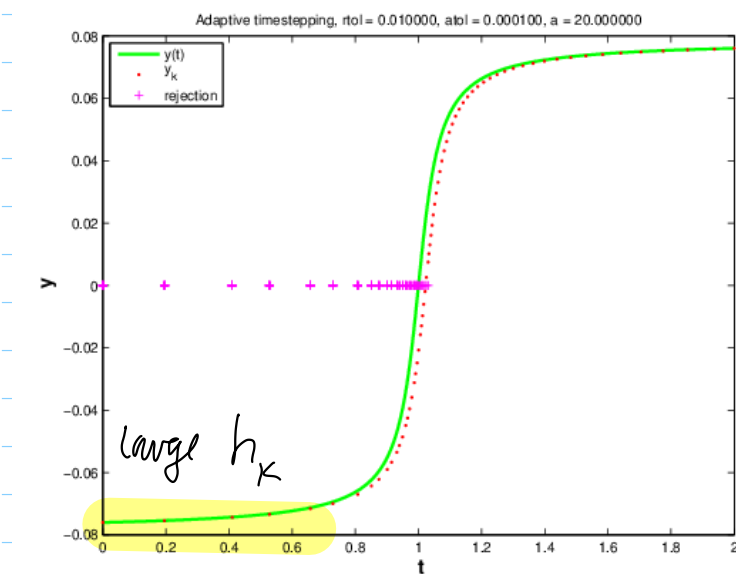
2 // Auxiliary function: default norm for an EIGEN vector type
3 template <class State>
4 double _norm(const State &y) { return y.norm(); }
5
6 // Adaptive numerical integrator based on local-in-time stepsize control
7 template <class DiscEvolOp, class State, class NormFunc = decltype(_norm<State>)>
8 std::vector<std::pair<double, State>>
9 odeintadapt(DiscEvolOp &&PsiLow, DiscEvolOp &&PsiHigh,
10             const State &y0, double T, double h0,
11             double reitol, double abstol, double hmin,
12             NormFunc &norm = _norm<State>) {
13     double t = 0; // initial time t_0 = 0
14     State y = y0; // current state
15     double h = h0; // timestep to start with
16     std::vector<std::pair<double, State>> states; // vector of times/computed
17     states: (t_k, y_k)_k
18     states.push_back({t, y}); // initial time and state
19
20     while ((states.back().first < T) && (h >= hmin)) { //
21         State yH = PsiHigh(h, y); // high order discrete evolution  $\tilde{\Psi}^h$ 
22         State yL = PsiLow(h, y); // low order discrete evolution  $\Psi^h$ 
23         double est = norm(yH - yL); // local error estimate  $EST_k$ 
24
25         if (est < std::max(reitol * norm(y), abstol)) { // step accepted
26             y = yH; // use high order approximation
27             t = t + std::min(T - t, h); // next time t_k
28             states.push_back({t, y}); //
29             h = 1.1 * h; // try with increased stepsize
30         }
31         else { // step rejected
32             h = h/2; // try with half the stepsize
33         }
34     }
35     // Numerical integration has ground to a halt !
36     if (h < hmin) {
37         std::cerr << "Warning: Failure at t=" << states.back().first
38                 << ". Unable to meet integration tolerances without reducing the step "
39                 << "size below the smallest value allowed (" << hmin << ") at time t."
40                 << std::endl;
41     }
42     return states;
43 }

```

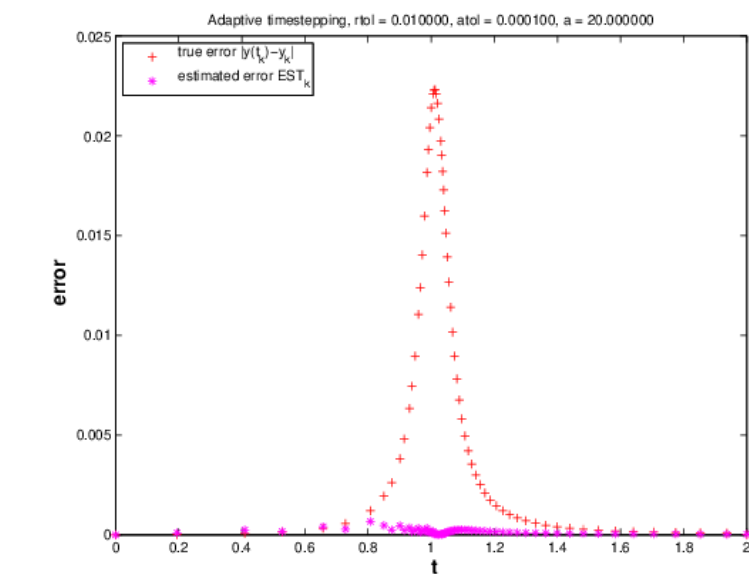
⑤

Exp. 6.5.2.8 (Simple adaptive stepsize control)

- Scalar IVP: $\dot{y} = \cos(\alpha y)^2$, $y(0) < 0$, $\alpha = 20$
- $\Psi^h \leftrightarrow$ expl. Euler, $\tilde{\Psi}^h \leftrightarrow$ exp. trapezoidal method (order = 1)
- $\tilde{\Psi}^h \leftrightarrow$ exp. trapezoidal method (order = 2)



Statistics:



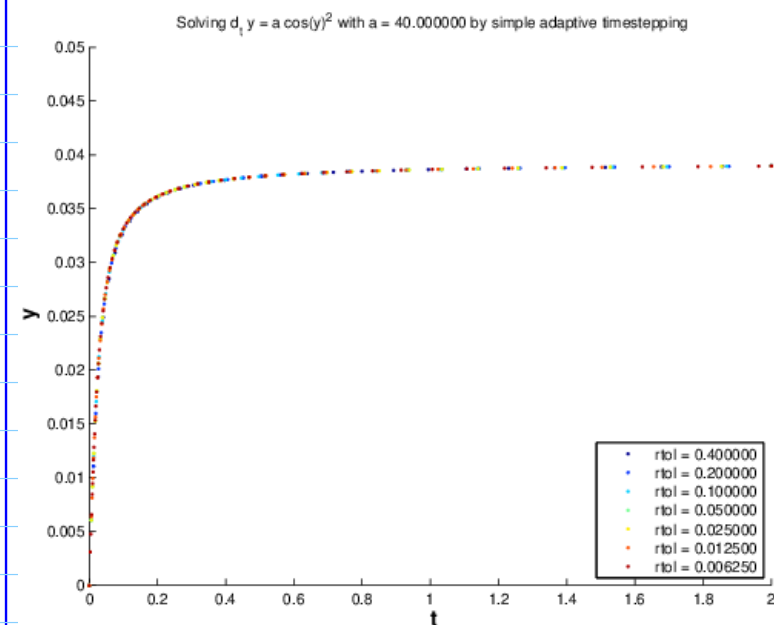
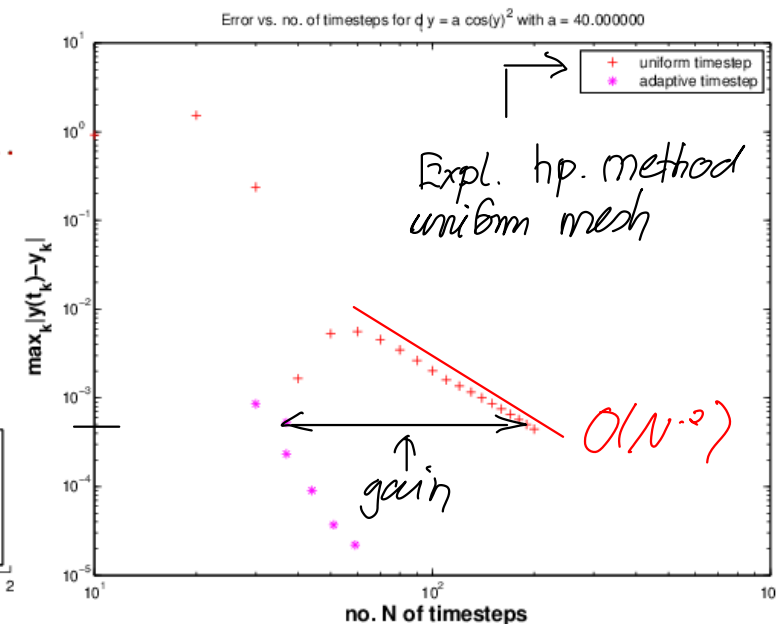
66 timesteps, 131 rejected timesteps

↓
 estimated error EST_k and
 true error $|y(t_k) - y_k|$ poorly correlated

Nevertheless: EST_k useful for timestep control

Exp. 6.5.2.9. (Gain through adaptivity)

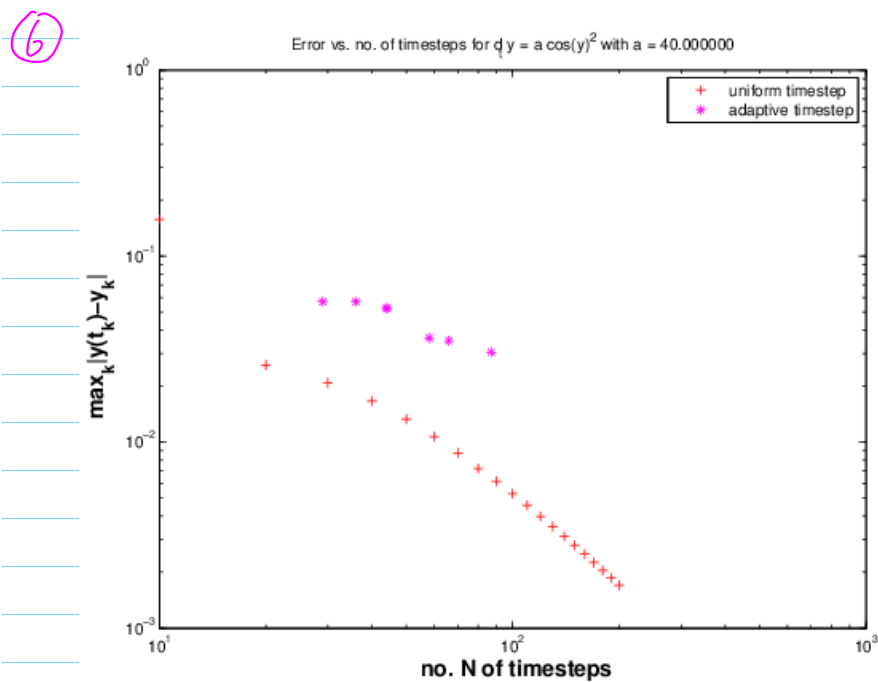
→ Setting of Exp. 6.5.2.8, $y(0) = 0$, RTOL varied

Solutions $(y_k)_k$ for different values of rtol

Error vs. computational effort

Exp. 6.5.2.10 ("Failure" of adaptive timestepping)

→ Setting of Exp. 6.5.2.8, $y(0) < 0$
 RTOL varied



Results by adaptive hinstepping much worse than those on a uniform temporal mesh.

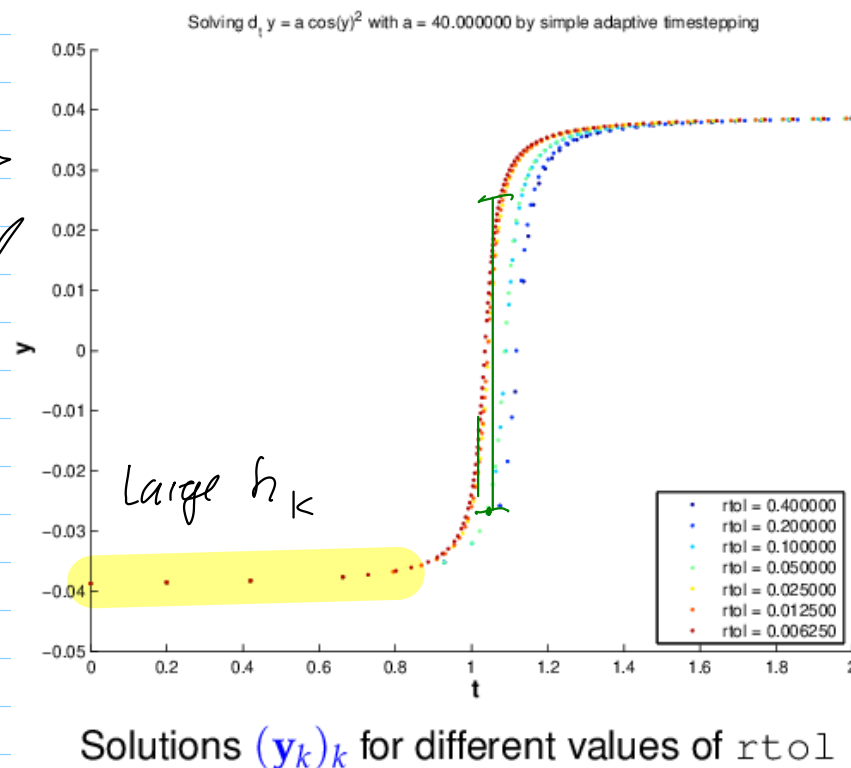
Error vs. computational effort

Sensitive dependence of position of step on initial value

Still stable

"Bad" solution produced by the adaptive algorithm is a good solution for slightly perturbed initial values.

typical solution



§ 6.5.2.11 (Refined local stepsize control)

More ambitious goal !

When $EST_k > TOL$: stepsize **adjustment** better $h_k = ?$

When $EST_k < TOL$: stepsize **prediction** good $h_{k+1} = ?$

Based on EST_k

$$EST_k = EST_k(h) := \tilde{\Psi}^h \Big|_k - \Psi^h \Big|_k$$

Order $p+1$ order $= p$

One-step error :

$$\begin{aligned} \Psi^h \Big|_k - \Phi^h \Big|_k &= ch^{p+1} + O(h^{p+2}) \\ \tilde{\Psi}^h \Big|_k - \Phi^h \Big|_k &= O(h^{p+2}) \end{aligned} \quad \text{for } h \rightarrow 0$$

$$\Rightarrow EST_k \stackrel{!}{=} ch^{p+1} \quad [\text{up to } O(h^{p+2})]$$

"known"

$$\Rightarrow \text{estimate : } c \stackrel{!}{=} \frac{EST_k}{h^{p+1}} \quad (*)$$

"Optimal timestep" h_* : $EST_k(h_*) \stackrel{!}{=} TOL$

$\stackrel{!}{=} ch_*^{p+1}$

⑦

with (*) :
$$h_* = h \left(\frac{TOL}{EST_k} \right)^{1/p+1}$$

Use this h_* for

- repeated step in case $TOL < EST_k$
- next step, if $TOL > EST_k$

C++11 code 6.5.2.17: Refined local stepsize control for single step methods

→ [GITHUB](#)

```

2 // Auxiliary function: default norm for an EIGEN vector type
3 template <class State>
4 double _norm(const State &y) { return y.norm(); }
5 // Adaptive single-step integrator
6 template <class DiscEvolOp, class State, class NormFunc = decltype(_norm<State>)>
7 std::vector<std::pair<double, State>>
8 odeintssctrl(DiscEvolOp &&Psilow, unsigned int p, DiscEvolOp &&Psihigh,
9             const State &y0, double T, double h0,
10             double reltol, double abstol, double hmin,
11             NormFunc &norm = _norm<State>()) {
12     double t = 0; // initial time  $t_0 = 0$ 
13     State y = y0; // current state, initialized here
14     double h = h0; // timestep to start with
15     std::vector<std::pair<double, State>> states; // vector  $(t_k, y_k)_k$ 
16     states.push_back({t, y});
17
18     // Main timestepping loop
19     while ((states.back().first < T) && (h >= hmin)) { //
20         State yh = Psihigh(h, y); // high order discrete evolution  $\tilde{\Psi}^h$ 
21         State yH = Psilow(h, y); // low order discrete evolution  $\Psi^h$ 
22         double est = norm(yH-yh); //  $\leftrightarrow EST_k$ 
23         double tol = std::max(reltol*norm(y), abstol); // effective tolerance
24
25         // Optimal stepsize according to (6.5.2.16)
26         if (est < tol) { // step accepted
27             states.push_back({t = t+std::min(T-t, h), y = yh}); // store next approximate
                state
28         }
29         h = h*std::max(0.5, std::min(2., std::pow(tol/est, 1./(p+1)))); //  $h_*$ 
30         if (h < hmin) {
31             std::cerr
32                 << "Warning: Failure at t=" << states.back().first
33                 << ". Unable to meet integration tolerances without reducing the step"
34                 << " size below the smallest value allowed (" << hmin
35                 << ") at time t." << std::endl;
36         }
37     }
38     return states;
39 }

```

8

6.5.3. Embedded Runge-Kutta Methods

Definition 6.4.0.9. Explicit Runge-Kutta method

For $b_i, a_{ij} \in \mathbb{R}$, $c_i := \sum_{j=1}^{i-1} a_{ij}$, $i, j = 1, \dots, s$, $s \in \mathbb{N}$, an **s-stage explicit Runge-Kutta single step method** (RK-SSM) for the ODE $\dot{\mathbf{y}} = \mathbf{f}(t, \mathbf{y})$, $\mathbf{f}: \Omega \rightarrow \mathbb{R}^N$, is defined by ($\mathbf{y}_0 \in D$)

$$\mathbf{k}_i := \mathbf{f}(t_0 + c_i h, \mathbf{y}_0 + h \sum_{j=1}^{i-1} a_{ij} \mathbf{k}_j), \quad i = 1, \dots, s, \quad \mathbf{y}_1 := \mathbf{y}_0 + h \sum_{i=1}^s b_i \mathbf{k}_i.$$

The vectors $\mathbf{k}_i \in \mathbb{R}^N$, $i = 1, \dots, s$, are called **increments**, $h > 0$ is the size of the timestep.

Idea: Same increments for $\tilde{\Psi}^h$ and Ψ^h ,
only weights b_i different

Notation:

Extended Butcher
scheme

0

0

$\frac{1}{3}$

$\frac{1}{3}$

$\frac{1}{3}$

$\frac{1}{6}$

$\frac{1}{6}$

$\frac{1}{2}$

$\frac{1}{8}$

0

$\frac{3}{8}$

1

$\frac{1}{2}$

0

$-\frac{3}{2}$

2

y_1

$\frac{1}{6}$

0

0

$\frac{2}{3}$

$\frac{1}{6}$

$\hat{y}_1$

$\frac{1}{10}$

0

$\frac{3}{10}$

$\frac{2}{5}$

$\frac{1}{5}$

$\rightarrow$

ψ

$\rightarrow$

$\tilde{\psi}$

her

b_i

Merson's embedded RK-SSM

$\triangleright$ "Workhorses" in libraries for numerical integration

Typical interface:

Params:

- Right-hand side function $\underline{f}$
- Initial value $\mathbf{y}_0$
- Initial time t_0 & final time T
- Tolerances $ATOL, RTOL$

Rem 6.5.3.4 (Tolerances and accuracy)

No global error control through local-in-time adaptive timestepping *

The absolute/relative tolerances imposed for local-in-time adaptive timestepping do *not* allow to predict accuracy of solution!

* in particular for IVPs with sensitive dependence on initial conditions. $\rightarrow$ Exp. 6.5.2.10

Please answer review questions

After you have watched the video take a short break and then try to answer the

review questions 6.5.3.9

You should do this without consulting other parts of the lecture document or tablet notes.