

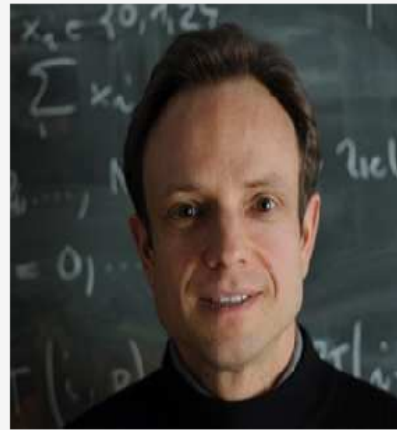
Homework Problem Video Tutorial

Problem 2-7: Computing the length of the boundary in LEHRFEM++

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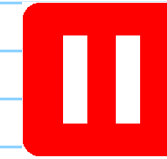
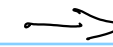
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(C) Seminar für Angewandte Mathematik, ETH Zürich



▷ Relies on Section 2.7.2.

a, Compute volume of meshed domain



C++11 code 2.7.1: Computation of edge-node incidence matrix [G](#) → [GITLAB](#)

```

2 double volumeOfDomain(const std::shared_ptr<If::mesh::Mesh> mesh) {
3     double volume = 0.0;
4     /* BEGIN_SOLUTION */
5     // iterate over all cells (co-dimension = 0)
6     for (const If::mesh::Entity &ent : mesh->Entities(0)) {
7         If::geometry::Geometry *geo_ptr = ent.Geometry();
8         volume += If::geometry::Volume(*geo_ptr);
9     }
10    /* END_SOLUTION */
11    return volume;
12 }

```

b, LF++ - way of flagging entities on $\partial\Omega$

edge $\in \partial\Omega \Leftrightarrow$ 1 adjacent cell

node $\in \partial\Omega \Leftrightarrow$ endpoint of an edge $\in \partial\Omega$

2

Study the description and the implementation of the LEHRFEM++ function ([→ GITHUB](#))

```
CodimMeshDataSet< bool >
lf::mesh::utils::flagEntitiesOnBoundary(const std::shared_ptr< const
    Mesh > & mesh_p,
    lf::base::dim_t codim);
```



and explain how edges on the boundary are identified in this function.

C++11 code 2.7.2: (Skeleton) implementation of the LEHRFEM++ function `flagEntitiesOnBoundary()`

```
1 CodimMeshDataSet<bool> flagEntitiesOnBoundary(
2     const std::shared_ptr<const Mesh>& mesh_p, lf::base::dim_t codim) {
3     // count cells adjacent to entities of co-dimension 1
4     CodimMeshDataSet<lf::base::size_type> no_adjacent_cells{
5         countNoSuperEntities(mesh_p, 1, 1)}; → creates an array storing
6     // flag array                                the number of adjacent cells
7     CodimMeshDataSet<bool> bd_flags{mesh_p, codim, false}; For edge
8     // relative codimension with respect to faces (entities of
9         co-dimension 1)
10    const lf::base::dim_t rel_codim = codim - 1;
11    // Run through faces and flag sub-entities
12    for (const lf::mesh::Entity& edge : mesh_p->Entities(1)) {
13        if (no_adjacent_cells(edge) == 1) {
14            // Boundary face detected!
15            // Traverse all sub-entities of a specific relative co-dimension
16            for (const lf::mesh::Entity& subent : edge.SubEntities(rel_codim)) {
17                bd_flags(subent) = true;
18            }
19        }
20    }
21    return bd_flags;
}
```

If $\text{codim} == 0 \rightarrow \text{nodes}$

C++11 code 2.7.3: (Skeleton) Implementation of the LEHRFEM++ function `countNoSuperEntities()`

```
1 CodimMeshDataSet<lf::base::size_type> countNoSuperEntities(
2     const std::shared_ptr<const Mesh>& mesh_p, lf::base::dim_t codim_sub,
3     lf::base::dim_t codim_super) {
4     // Declare and initialize the data set
5     CodimMeshDataSet<lf::base::size_type> sup_ent_cnt{mesh_p, codim_sub, 0};
6
7     const lf::base::dim_t super_codim = codim_sub - codim_super; → 1
8     // Run through all super entities
9     for (const lf::mesh::Entity& e : mesh_p->Entities(super_codim)) {
10        // Traverse all sub-entities of a specific relative co-dimension
11        for (const lf::mesh::Entity& subent : e.SubEntities(codim_super)) {
12            sup_ent_cnt(subent) += 1;
13        }
14    }
15    return sup_ent_cnt;
16 }
```

C,

Implement a function

```
double lengthOfBoundary(const lf::mesh::Mesh &mesh);
```

that calculates the length of the boundary of the domain covered by the mesh passed through the mesh object.



C++11 code 2.7.4: Computation of edge-node incidence matrix $G \rightarrow$ GITLAB

```

2 double lengthOfBoundary(const std::shared_ptr<If::mesh::Mesh> mesh) {
3     double length = 0.0;
4     /* BEGIN_SOLUTION */
5     // This function returns an array of flags
6     // a flag is true if an edge is part of the boundary
7     auto edge_marker = If::mesh::utils::flagEntitiesOnBoundary(mesh, 1);
8
9     // iterate over all edges (co-dimension = 1)
10    for (const If::mesh::Entity &ent : mesh->Entities(1)) {
11        // check if edge is part of the boundary
12        if (edge_marker(ent)) {
13            If::geometry::Geometry *geo_ptr = ent.Geometry();
14            length += If::geometry::Volume(*geo_ptr);
15        }
16    }
17    /* END_SOLUTION */
18    return length;
19 }

```

d, Reading mesh & computing area, [22]







