# Twins of Conic Hexagons

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#### Abstract

Six points on a conic section define 60 different hexagons and therefore 60 Pascal lines. Each Pascal line passes through three of the 45 intersections of connecting lines of the six given points. Instead of searching for collinear triples (Pascal lines) among these 45 points, we identify and classify all six-tuples among the 45 points which lie on a conic section. These six-tuples will be called Pascal twins of the given six points. It turns out that there are also six-tuples that lie on a conic section which have two points in common with the given six points. These six-tuples are called Siamese Pascal twins for evident reasons.

### 1 Introduction

One of the most fundamental theorems of projective geometry is Pascal's Hexagon Theorem. The result is often referred to as the Hexagrammum Mysticum Theorem. It states the following. Let  $P_1, P_2, \ldots, P_6$  be arbitrary points on a non-degenerate conic C and  $\sigma$  a permutation of the set  $\{1, 2, \ldots, 6\}$ . Then the three pairs of opposite sides of the conic hexagon  $P_{\sigma(1)}, P_{\sigma(2)}, \ldots, P_{\sigma(6)}$  (extended if necessary) meet at three points which lie on a straight line, called the Pascal line of the hexagon. Modulo cyclic renumbering of the points or reversal of the order, there are  $\frac{6!}{6\cdot 2} = 60$  different hexagons. In general, the 60 resulting Pascal lines are different from each other. The Swiss mathematician Jakob Steiner found that these Pascal lines concur in threes in 20 points, which we today call Steiner nodes. Two decades after Steiner's discovery, Thomas Kirkman announced that the Pascal lines also concur in threes at 60 more points, now known as the Kirkman nodes. This is only the beginning of a cascade of further incidences: Three of the Kirkman nodes and one Steiner node lie on one of 20 Cayley lines. The Steiner nodes lie in fours on 15 Plücker lines. Four Cayley lines concur in one of 15 Salmon nodes. We refer to [2] for a wonderful presentation of all these incidences.

Six pairwise distinct points  $P_1, P_2, \ldots, P_6$  on a non-degenerate conic C, called a *conic hexa-set*, define  $\binom{6}{2}=15$  lines which in turn yield, in general, 45 intersection points different from the points  $P_i$ . The intersection of the lines  $P_iP_j$  and  $P_kP_l$  will be denoted by  $P_{ijkl}$ . Let S be the set of these 45 points  $P_{ijkl}$ . Instead of chasing collinear points among the points in S, like Pascal did, we ask in this article, if there are six points in S which lie on a non-degenerate conic. Such a hexagon with vertices in S will be called a  $Pascal\ twin$  of the original hexagon with vertices  $P_i$  (see Figures 1 to 4). A hexagon with  $k \geq 1$  vertices among the points  $P_1, P_2, \ldots, P_6$  and 6-k vertices in S will be called a  $Siamese\ Pascal\ twin$  of the original hexagon with vertices  $P_i$  (see Figures 5 to 8).

We will use a rational model to computationally detect and classify Pascal twins and Siamese Pascal twins. These incidence relations are then proven in general by classical methods. The paper is organized as follows. In Section 2 we identify all possible Pascal twins of a conic hexagon. The main result will be that essentially only four such twins exist. In Section 3 we identify all possible Siamese Pascal twins of a conic hexagon. It will turn out that a Siamese twin necessarily

has exactly two points in common with the original hexagon, and that again essentially only four such Siamese twins exist. Section 4 will be devoted to the proofs of the results for the Siamese Pascal twins, and the final Section 5 contains the proofs of the results for the Pascal twins.

## 2 Candidates for Pascal twins

In order to determine the possible candidates for Pascal twins of a conic hexagon, we proceed as follows. We chose six different points  $P_1, P_2, \ldots, P_6$  with rational coordinates on a non-degenerate conic C in such a way, that S consists of 45 different points, also with rational coordinates. By a computer search, using exact rational numbers, we check for all  $\binom{45}{6}$  possible hexa-sets of points in S whether they lie on a non-degenerate conic. This results in 255 such conic hexa-sets. However, many of these conic hexa-sets are combinatorially the same in the following sense: Suppose T is a conic hexa-set with points  $P_{i_n j_n k_n l_n}$  (for  $n=1,2,\ldots,6$ ) lying on a conic, where  $P_{i_n j_n k_n l_n}$  is the intersection of the lines  $P_{i_n} P_{j_n}$  and  $P_{k_n} P_{l_n}$  Let T' be another conic hexa-set of points which is obtained by a permutation  $\sigma$  of the points  $P_1, P_2, \ldots, P_6$ , i.e., T' consists of the points  $P_{\sigma(i_n)\sigma(j_n)\sigma(k_n)\sigma(l_n)}$ ,  $n=1,2,\ldots,6$ . We will then say, that T and T' are equivalent. The tedious task to identify the equivalence classes can be delegated to a computer program. One finds exactly four equivalence classes. The following figures show one representative in each class  $e_1,\ldots,e_4$ . The brown triangles are only for better orientation.

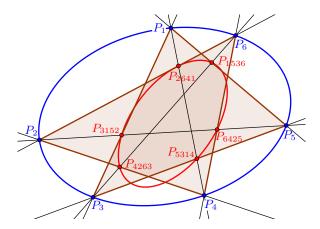


Figure 1: A Pascal twin representative of equivalence class  $e_1$ . From one point  $P_{ijkl}$  counterclockwise to the next one, apply the permutation (123456) to each index.

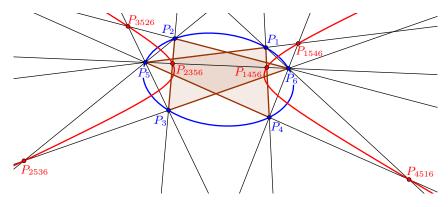


Figure 2: A Pascal twin representative of equivalence class  $e_2$ .

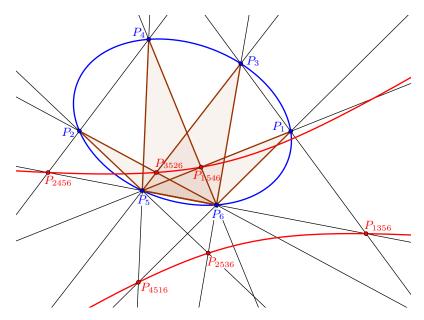


Figure 3: A Pascal twin representative of equivalence class  $e_3$ .

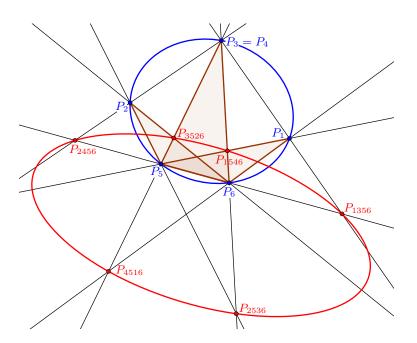


Figure 4: A Pascal twin representative of equivalence class  $e_4$ . Notice that Class  $e_4$  is essentially the same as Class  $e_3$ , where the points  $P_3$  and  $P_4$  are identified. In particular, there are just 5 different points involved.

Notice that so far, these are only results for the rational points  $P_1, P_2, \ldots, P_6$  which we have initially chosen. In Section 5 we will actually prove that these twins exist for an arbitrary choice of points  $P_1, P_2, \ldots, P_6$  on a conic C.

## 3 Candidates for Siamese Pascal twins

The procedure to identify candidates for Siamese Pascal twins is identical to the one in the previous section. We start with six rational points  $P_1, P_2, \ldots, P_6$  on a conic C and compute the set S of the 45 rational intersection points  $P_{ijkl}$ . Then we fix the points  $P_1, P_2, \ldots, P_k$  with  $k = 1, 2, \ldots, 4$ , and complete them with all possible combinations of points from S to form a hexa-set. We check for each resulting hexa-set if it lies on a non-degenerate conic. Notice that we can restrict the search to  $k \leq 4$ , since a conic is defined by five points. It turns out that only for k = 2 such Siamese Pascal twins exist, and that modulo renumbering, again only four equivalence classes  $f_1, \ldots, f_4$  exist. For better readability we denote the two points which lie on both conics by K and K and the four remaining points on the original conic are denoted by K and K are Figures 5 to 8 show one representative of each equivalence class.

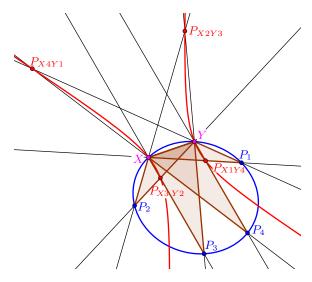


Figure 5: A Siamese Pascal twin representative of equivalence class  $f_1$ .

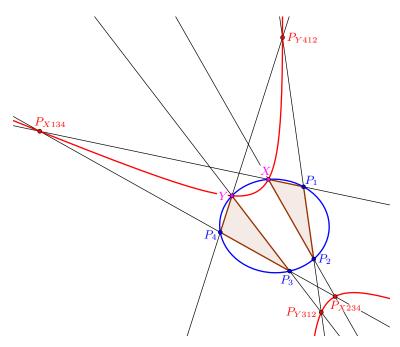


Figure 6: A Siamese Pascal twin representative of equivalence class  $f_2$ .

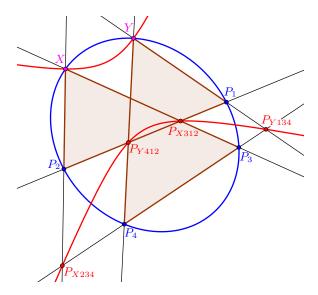


Figure 7: A Siamese Pascal twin representative of equivalence class  $f_3$ .

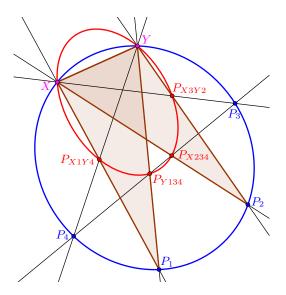


Figure 8: A Siamese Pascal twin representative of equivalence class  $f_4$ .

# 4 Incidence results for Siamese Pascal twins

As a short hand notation, we will use P-Q to denote the line joining two points P,Q, and  $g \wedge h$  to denote the intersection of two lines g,h. Recall that Pascal's Theorem states that six points, numbered (1,2),(3),(4),(5),(6), lie on a conic iff the three points

are collinear. Another useful tool will be Carnot's Theorem (see [1, no.396]): The the six points  $(1), \ldots, (6)$  lie on a conic iff the lines

$$(1 - 2 \land 3 - 4) - (4 - 5 \land 6 - 1)$$
  
 $2 - 5$   
 $3 - 6$ 

are concurrent. Since Carnot's Theorem is independent of the enumeration of six points and since every enumeration of six points  $P_1, \ldots, P_6$  leads to three lines, we get that these three lines are concurrent iff the six points  $P_1, \ldots, P_6$  lie on a conic. For example, if we enumerate the six points  $P_1, \ldots, P_6$  by (2), (4), (6), (1), (3), (5) and define  $h_1 = P_4 - P_1$ ,  $h_2 = P_5 - P_2$ ,  $h_3 = P_2 - P_6$ ,  $h_4 = P_3 - P_4$ ,  $Q_1 = h_1 \wedge h_2$ ,  $Q_2 = h_3 \wedge h_4$ , then the six points  $P_1, \ldots, P_6$  lie on a conic iff the three lines  $Q_1 - Q_2$ ,  $P_1 - P_6$ ,  $P_5 - P_3$ , are concurrent. For better readability we denote this as follows, where for simplicity we omit the circles around the numbers:

**Theorem 1** (Class  $f_1$ ). Let  $X, Y, P_1, \ldots, P_4$  be points in the projective plane, and  $P_{XiYj}$  be the intersection of the lines  $X - P_i$  and  $Y - P_j$ . Then the points  $X, Y, P_1, \ldots, P_4$  lie on a conic iff the points  $X, Y, P_{X1Y4}, P_{X3Y2}, P_{X2Y3}, P_{X4Y1}$  lie on a conic.

In the following theorems, all conics are assumed to be non-degenerate.

*Proof.* We have to show that  $X, Y, P_1 \dots, P_4$  lie on a conic iff the points  $X, Y, Q_1, \dots, Q_4$  lie on a conic, where  $Q_1 = P_{X1Y4}, Q_2 = P_{X3Y2}, Q_3 = P_{X2Y3}, Q_4 = P_{X4Y1}$  (see Figure 9):

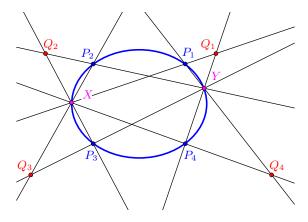


Figure 9: Proof of Theorem 1.

By Carnot's Theorem with respect to the 6 points  $X, Y, P_1 \dots, P_4$  we obtain:

	X	Y	$P_1$	$P_2$	$P_3$	$P_4$	concurrent lines
enumeration	1	4	2	5	6	3	$Q_3 - Q_4, P_1 - P_2, P_3 - P_4$
enumeration	1	4	3	6	5	2	$Q_1 - Q_2, P_1 - P_2, P_3 - P_4$

Furthermore, by Carnot's Theorem with respect to the 6 points  $X, Y, Q_1, \ldots, Q_4$  we have:

	X	Y	$Q_1$	$Q_2$	$Q_3$	$Q_4$	concurrent lines
enumeration	1	4	6	3	2	5	$P_1 - P_2, Q_1 - Q_2, Q_3 - Q_4$
enumeration	1	4	5	2	3	6	$P_3 - P_4$ , $Q_1 - Q_2$ , $Q_3 - Q_4$

This shows that  $X, Y, P_1, \dots, P_4$  lie on a conic if and only if  $X, Y, Q_1, \dots, Q_4$  lie on a conic. q.e.d.

**Theorem 2** (Class  $f_2$ ). Let  $X, Y, P_1, \ldots, P_4$  be points in the projective plane. Then the points  $X, Y, P_1, \ldots, P_4$  lie on a conic iff the points  $X, Y, P_{X134}, P_{X234}, P_{Y312}, P_{Y412}$  lie on a conic.

*Proof.* We have to show that  $X, Y, P_1 \dots, P_4$  lie on a conic iff the points  $X, Y, Q_1, \dots, Q_4$  lie on a conic, where  $Q_1 = P_{X134}, Q_2 = P_{X234}, Q_3 = P_{Y312}, Q_4 = P_{Y412}$  (see Figure 10):

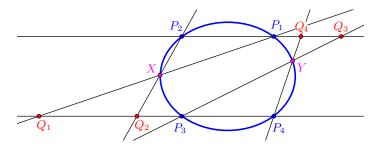


Figure 10: Proof of Theorem 2.

By Carnot's Theorem with respect to the 6 points  $X, Y, P_1, \dots, P_4$  we obtain:

Furthermore, by Carnot's Theorem with respect to the 6 points  $X, Y, Q_1, \ldots, Q_4$  we have:

This shows that  $X, Y, P_1, \dots, P_4$  lie on a conic if and only if  $X, Y, Q_1, \dots, Q_4$  lie on a conic. q.e.d.

**Theorem 3** (Class  $f_3$ ). Let  $X, Y, P_1, \ldots, P_4$  be points in the projective plane. Then the points  $X, Y, P_1, \ldots, P_4$  lie on a conic iff the points  $X, Y, P_{Y412}, P_{X312}, P_{X234}, P_{Y134}$  lie on a conic.

*Proof.* We have to show that  $X, Y, P_1 \dots, P_4$  lie on a conic iff the points  $X, Y, Q_1, \dots, Q_4$  lie on a conic, where  $Q_1 = P_{Y134}, Q_2 = P_{X234}, Q_3 = P_{X312}$ , and  $Q_4 = P_{Y412}$  (see Figure 11):

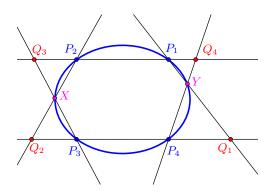


Figure 11: Proof of Theorem 3.

Let

$$S := X - P_2 \wedge Y - P_4 \quad \text{and} \quad T := X - P_3 \wedge Y - P_1.$$

By Carnot's Theorem with respect to the 6 points  $X, Y, P_1, \dots, P_4$  we obtain:

Furthermore, since  $S = X - Q_2 \wedge Y - Q_4$  and  $T = X - Q_3 \wedge Y - Q_1$ , by Carnot's Theorem with respect to the 6 points  $X, Y, Q_1 \dots, Q_4$  we have:

Since  $P_2 - P_1 = Q_4 - Q_3$  and  $P_4 - P_3 = Q_2 - Q_1$ , this shows that  $X, Y, P_1 \dots, P_4$  lie on a conic if and only if  $X, Y, Q_1 \dots, Q_4$  lie on a conic. q.e.d.

**Theorem 4** (Class  $f_4$ ). Let  $X, Y, P_1, \ldots, P_4$  be points in the projective plane. Then the points  $X, Y, P_1, \ldots, P_4$  lie on a conic iff the points  $X, Y, P_{X1Y4}, P_{X3Y2}, P_{X234}, P_{Y134}$  lie on a conic.

*Proof.* We have to show that  $X, Y, P_1 \dots, P_4$  lie on a conic iff the points  $X, Y, Q_1, \dots, Q_4$  lie on a conic, where  $Q_1 = P_{X1Y4}, Q_2 = P_{X3Y2}, Q_3 = P_{X234}$ , and  $Q_4 = P_{Y134}$  (see Figure 12):

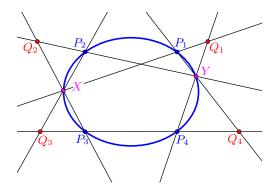


Figure 12: Proof of Theorem 4.

By Carnot's Theorem with respect to the 6 points  $X, Y, P_1, \dots, P_4$  we obtain:

Furthermore, by Carnot's Theorem with respect to the 6 points  $X, Y, Q_1 \dots, Q_4$  we have:

Since  $P_3 - P_4 = Q_4 - Q_3$ , this shows that  $X, Y, P_1 \dots, P_4$  lie on a conic if and only if  $X, Y, Q_1 \dots, Q_4$  lie on a conic.

## 5 Incidence results for Pascal twins

We start with the proof for the Class  $e_1$ . This proof is again based on a multiple nested application of the theorems of Pascal and Carnot.

**Theorem 5** (Class  $e_1$ ). Let  $P_1, P_2, \ldots, P_6$  be points in the projective plane, and  $P_{ijkl}$  be the intersection of the lines  $P_i - P_j$  and  $P_k - P_l$ . Then the points  $P_1, P_2, \ldots, P_6$  lie on a conic iff the points  $P_{1426}, P_{2531}, P_{3642}, P_{4153}, P_{5264}, P_{6315}$  lie on a conic. The two hexa-sets  $P_1, P_2, \ldots, P_6$  and  $P_{1426}, P_{2531}, P_{3642}, P_{4153}, P_{5264}, P_{6315}$ , share two common Pascal lines.

*Proof.* We have to show that  $P_1, \ldots, P_6$  lie on a conic iff the points  $Q_1, \ldots, Q_6$  lie on a conic, where  $Q_1 = P_{1426}, Q_2 = P_{2531}, Q_3 = P_{3642}, Q_4 = P_{4153}, Q_5 = P_{5264}, Q_6 = P_{6315}$  (see Figure 13):

By Pascal's Theorem with respect to the 6 points  $P_1 \dots, P_6$  we obtain:

	$P_1$	$P_2$	$P_3$	$P_4$	$P_5$	$P_6$	collinear points
enumeration	3	6	1	4	5	2	$\begin{cases} P_3 - P_6 \wedge P_4 - P_5 = : R \\ P_6 - P_1 \wedge P_5 - P_2 = : S \\ P_1 - P_4 \wedge P_2 - P_3 = : T \end{cases}$

In particular, the three points R, S, T lie on a Pascal line of the hexa-set  $P_1, \ldots, P_6$ .

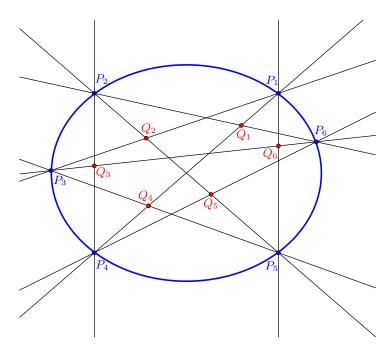


Figure 13: Proof of Theorem 5.

Furthermore, by Carnot's Theorem with respect to the 6 points  $P_1 \dots, P_6$  we obtain:

	$P_1$	$P_2$	$P_3$	$P_4$	$P_5$	$P_6$	concurrent lines
enumeration	1	4	6	2	5	3	$Q_1 - Q_2$ , $P_4 - P_5$ , $P_6 - P_3$ meet in $R$
enumeration	2	6	4	1	3	5	$Q_4 - Q_3$ , $P_1 - P_6$ , $P_5 - P_2$ meet in $S$
enumeration	2	6	3	5	1	4	$Q_6 - Q_5$ , $P_1 - P_4$ , $P_3 - P_2$ meet in $T$

Finally, by Pascal's Theorem with respect to the 6 points  $Q_1 \dots, Q_6$  we obtain:

This shows that the hexagon  $P_3P_6P_1P_4P_5P_2$  (in this order) lie on a conic with Pascal line R-S-T if and only if the hexagon  $Q_1Q_2Q_5Q_6Q_3Q_4$  (in this order) lie on a conic with the same Pascal line.

In order to find the second common Pascal line of the two conics, we proceed as follows: By Pascal's Theorem with respect to the 6 points  $P_1 \dots, P_6$  we obtain:

Furthermore, by Carnot's Theorem with respect to the 6 points  $P_1 \dots, P_6$  we obtain:

enumeration 
$$\begin{bmatrix} P_1 & P_2 & P_3 & P_4 & P_5 & P_6 \\ \hline enumeration & 6 & 3 & 5 & 1 & 4 & 2 & Q_6-Q_1, \underbrace{P_3-P_4, P_5-P_2}_{\text{meet in }R'} \\ \hline enumeration & 2 & 5 & 1 & 3 & 6 & 4 & Q_2-Q_3, \underbrace{P_5-P_6, P_1-P_4}_{\text{meet in }S'} \\ \hline enumeration & 4 & 1 & 3 & 5 & 2 & 6 & Q_4-Q_5, \underbrace{P_1-P_2, P_3-P_6}_{\text{meet in }T'} \\ \hline Finally, by Pascal's Theorem with respect to the 6 points  $Q_1,\ldots,Q_6$  we obtain:$$

Finally, by Pascal's Theorem with respect to the 6 points  $Q_1 \dots, Q_6$  we obtain:

This shows that the conic hexagon  $P_2P_5P_6P_3P_4P_1$  has the same Pascal line R'-S'-T' as the conic hexagon  $Q_6Q_1Q_4Q_5Q_2Q_3$ .

**Remark.** By a computer search we found that the Siamese Pascal twins in the Classes  $f_1, f_2, f_3, f_4$ share 4, 6, 3, 3 Pascal lines. In the Class  $f_2$ , 4 of the 6 common Pascal lines meet in the point  $P_{1234}$ . The Pascal twins in the Classes  $e_2, e_3, e_4$  have no common Pascal line.

Before we consider the Classes  $e_2, e_3$  and  $e_4$ , we prove two auxiliary results. The first one is a quantified version of Pascal's Theorem:

**Lemma 6.** Let  $P_1, P_2, P_3, P_4, X, Y$  be points on a conic, and let  $\ell = X - Y$ . If  $A = P_1 - P_2 \wedge \ell$ ,  $B = P_1 - P_4 \wedge \ell$ ,  $A' = P_3 - P_2 \wedge \ell$ , and  $B' = P_3 - P_4 \wedge \ell$ , then the cross ratios (X, Y, A, B) and (X, Y, A', B') are equal. Vice versa, if (X, Y', A, B) = (X, Y', A', B') for some Y' on  $\ell$ , then either Y' = X or Y' = Y.

*Proof.* By a projective transformation we may assume that  $P_1P_2P_3P_3$  is a rectangle and X a point on its circumcircle C (see [3, proof of Satz 7.10]). Now, observe that the set of the four blue lines  $P_1P_2, P_1 - X, P_1 - P_4, P_1 - Y$  in Figure 14 is congruent to the set of the four green lines  $P_3 - P_2, P_3 - X, P_3 - P_4, P_3 - Y$ . For example, the angles  $\triangleleft YP_1P_4$  and  $\triangleleft YP_3P_4$  agree as angles over the same arc  $YP_4$  on the circle C. The first set of lines intersects the line  $\ell$  in the points A, X, B, Y, the second set of lines intersects the line  $\ell$  in the points A', X, B'Y. Hence the corresponding cross ratios agree.

Vice versa, using the definition of the cross ratio, a short calculation shows that the only solutions of the equation (X, Y', A, B) = (X, Y', A', B') are Y' = X and Y' = Y. q.e.d.

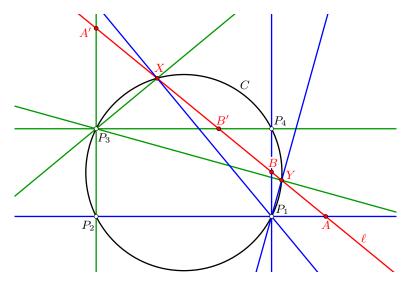


Figure 14: Equality of the cross ratios (X,Y,A,B)=(X,Y,A',B') in the proof of Lemma 6.

The next result can be seen as a dynamic version of Class  $f_1$ :

**Pascal Twin Porism.** Let  $X, Y, P_1, \ldots, P_4$  and  $X, Y, P_{X1Y4}, P_{X3Y2}, P_{X2Y3}, P_{X4Y1}$  be two conic hexagons. Furthermore, let X' be a point on the line  $\ell = X - Y$ , let C' be the conic defined by the 5 points  $X', P_1, \ldots, P_4$ , and let Y' be the other intersection point of the line  $\ell$  with C'. Then the conic C'' defined by the 5 points  $X', P_{X1Y4}, P_{X3Y2}, P_{X2Y3}, P_{X4Y1}$  passes also through Y' (see Figure 15).

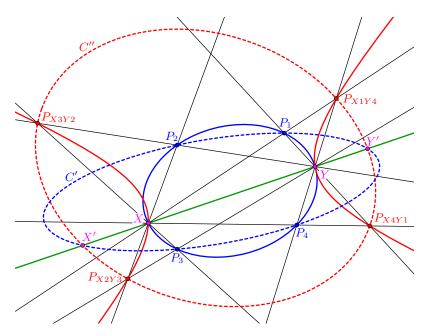


Figure 15: Proof of the Pascal Twin Porism.

*Proof.* We will use twice Lemma 6 in the proof to locate the point Y', once with respect to the

conic C' and once with respect to the conic C''. To do so, we need the following points:

$$A = P_1 - P_2 \wedge \ell \qquad E = P_{X4Y1} - P_{X2Y3} \wedge \ell$$

$$B = P_1 - P_4 \wedge \ell \qquad F = P_{X4Y1} - P_{X1Y4} \wedge \ell$$

$$A' = P_3 - P_2 \wedge \ell \qquad E' = P_{X3Y2} - P_{X2Y3} \wedge \ell$$

$$B' = P_3 - P_4 \wedge \ell \qquad F' = P_{X3Y2} - P_{X3Y2} \wedge \ell$$

By a projective transformation, we may assume that

$$P_1 = (0, 1, 1)$$
  $A' = (1, 0, 1)$   
 $P_2 = (1, 1, 1)$   $X = (0, 0, 1)$ 

The other points have the coordinates

$$P_3 = (1, c, 1)$$
  $X' = (u, 0, 1)$   
 $P_4 = (a, b, 1)$   $Y' = (v, 0, 1)$ 

and  $\ell = (0, 1, 0)$ . The recall that on the level of coordinates, the intersection of lines and the line joining two points is realized by the cross product in  $\mathbb{R}^3$ . Concretely, this results in the following coordinates for the individual points:

$$A = \ell \times (P_1 \times P_2) = (1, 0, 0) \qquad B = \ell \times (P_1 \times P_4) = (a, 0, 1 - b)$$
  
$$A' = \ell \times (P_3 \times P_2) = (1, 0, 1) \qquad B' = \ell \times (P_3 \times P_4) = (ac - b, 0, c - b)$$

Using the equation (X, Y, A, B) = (X, Y, A', B') from Lemma 6, we find for Y the coordinates

$$Y = (\underbrace{ac(a-b) + b(b-1)}_{=:\alpha}, 0, (b-ac)(b-1)).$$

Using this, we obtain

$$P_{X4Y1} = (Y \times P_1) \times (X \times P_4) = (\alpha a, \alpha b, ac(a - b^2) + b(a + b)(b - 1))$$

$$P_{X2Y3} = (Y \times P_3) \times (X \times P_2) = (\alpha, \alpha, a(a + c - bc - 1) + b(b - 1))$$

$$P_{X3Y2} = (Y \times P_2) \times (X \times P_3) = (\alpha, \alpha c, b^2 + ac(1 + (a - 1)c) - b(1 + ac))$$

$$P_{X1Y4} = (Y \times P_4) \times (X \times P_1) = (0, \alpha b, b(a - 1)(1 - b + ac))$$

and hence

$$E = \ell \times (P_{X4Y1} \times P_{X2Y3}) = (\alpha(a-b), 0, a(a-b)(c-b))$$

$$F = \ell \times (P_{X4Y1} \times P_{X1Y4}) = (\alpha ab, 0, b(b-1)(b(2a+b-1) - ac(a+b)))$$

$$E' = \ell \times (P_{X3Y2} \times P_{X2Y3}) = (\alpha, 0, b(b-1) - ac(a+b-2))$$

$$F' = \ell \times (P_{X3Y2} \times P_{X1Y4}) = (\alpha b, 0, b(b-1)(b-c)).$$

It turns out that for  $X' \neq Y'$ , both equations

$$(X', Y', A, B) = (X', Y', A', B')$$
 and  $(X', Y', E, F) = (X', Y', E', F')$ 

can be reduced to

$$b(ac(u+v-1)-((c+1)uv)+u+v-1)+c(a-u)(a-v)+b^2(u-1)(v-1)=0.$$

Hence, both equations yield the same point Y' for a given point X' on  $\ell$ .

q.e.d.

Now, we are ready to proof the Classes  $e_2$ ,  $e_3$  and  $e_4$ . In fact, it will turn out that these classes just follow from the *Pascal Twin Porism* starting with a Siamese Pascal twin in Class  $f_1$ .

**Theorem 7** (Class  $e_2$ ). Let  $P_1, P_2, \ldots, P_6$  be points in the projective plane, and let  $P_{ijkl}$  be the intersection of the lines  $P_iP_j$  and  $P_kP_l$ . Then the points  $P_1, P_2, \ldots, P_6$  lie on a conic iff the points  $P_{1546}, P_{3526}, P_{2536}, P_{4516}, P_{2356}, P_{1456}$  lie on a conic.

*Proof.* We have to show that  $P_1, \ldots, P_6$  lie on a conic iff the points  $Q_1, \ldots, Q_6$  lie on a conic, where  $Q_1 = P_{1546}, Q_2 = P_{3526}, Q_3 = P_{2536}, Q_4 = P_{4516}, Q_5 = P_{2356}, Q_6 = P_{1456}$  (see Figure 16). Furthermore, let  $X = P_5$  and let  $Y = P_6$ .

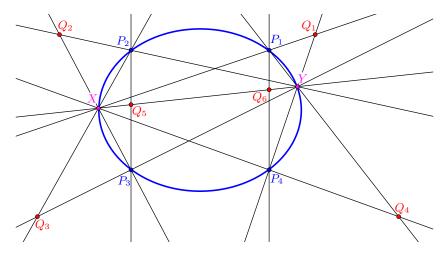


Figure 16: Proof of Theorem 7.

By Theorem 1, we know that  $X, Y, P_1, \ldots, P_4$  lie on a conic iff the points  $X, Y, Q_1, \ldots, Q_4$  lie on a conic. Thus, by the  $Pascal\ Twin\ Porism$ , for any points X', Y' on the line X-Y we have that  $X', Y', P_1, \ldots, P_4$  lie on a conic iff  $X', Y', Q_1, \ldots, Q_4$  lie on a conic. In particular, for  $X' = Q_5$  we have that the three points  $P_2, Q_5, P_3$  are collinear, which implies that the conic through the five points  $P_1, P_2, P_3, P_4, Q_5$  falls apart into two lines. One line contains the points  $P_2, Q_5, P_3$ , and the other line contains the points  $P_1, P_4$  and  $P_4 = Y'$ . Now, by the  $Pascal\ Twin\ Porism$  we conclude that the six points  $P_1, \ldots, P_6$  lie on a conic if and only if  $P_4, \ldots, P_6$  lie on a conic, which completes the proof.

**Theorem 8** (Class  $e_3$ ). Let  $P_1, P_2, \ldots, P_6$  be points in the projective plane, and let  $P_{ijkl}$  be the intersection of the lines  $P_iP_j$  and  $P_kP_l$ . Then the points  $P_1, P_2, \ldots, P_6$  lie on a conic iff the points  $P_{1546}, P_{3526}, P_{2536}, P_{4516}, P_{2456}, P_{1356}$  lie on a conic.

*Proof.* We have to show that  $P_1, \ldots, P_6$  lie on a conic iff the points  $Q_1, \ldots, Q_6$  lie on a conic, where  $Q_1 = P_{1546}, Q_2 = P_{3526}, Q_3 = P_{2536}, Q_4 = P_{4516}, Q_5 = P_{2456}, Q_6 = P_{1356}$  (see Figure 17). Furthermore, let  $X = P_5$  and let  $Y = P_6$ .

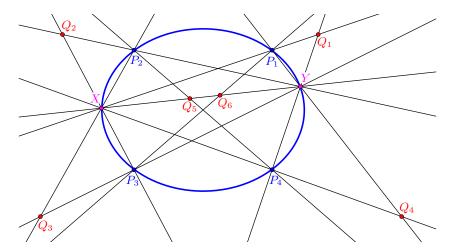


Figure 17: Proof of Theorem 8.

The proof is essentially the same as the proof for Class  $e_2$ , the only difference is that we move X' on the line X-Y to the point  $Q_5=X-Y\wedge P_2-P_4$ . Since the three points  $P_2,Q_5,P_4$  are collinear, the corresponding point Y' on the line X-Y must be on the line  $P_1-P_3$ , which implies that  $Y'=Q_6$ . Therefore, by the Pascal Twin Porism we have that the six points  $P_1,\ldots,P_6$  lie on a conic if and only if  $Q_1,\ldots,Q_6$  lie on a conic, which completes the proof.

q.e.d.

**Theorem 9** (Class  $e_4$ ). Let  $P_1, P_2, P_X, P_5, P_6$  be five points in the projective plane such that no three points are on a line. Then the points  $P_{15X6}, P_{X526}, P_{X536}, P_{X516}, P_{2X56}, P_{1X56}$  lie on a conic.

*Proof.* This class follows immediately from Class  $e_3$  by identifying the two points  $P_3$  and  $P_4$  with the point  $P_X$  (see also Figure 4). q.e.d.

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